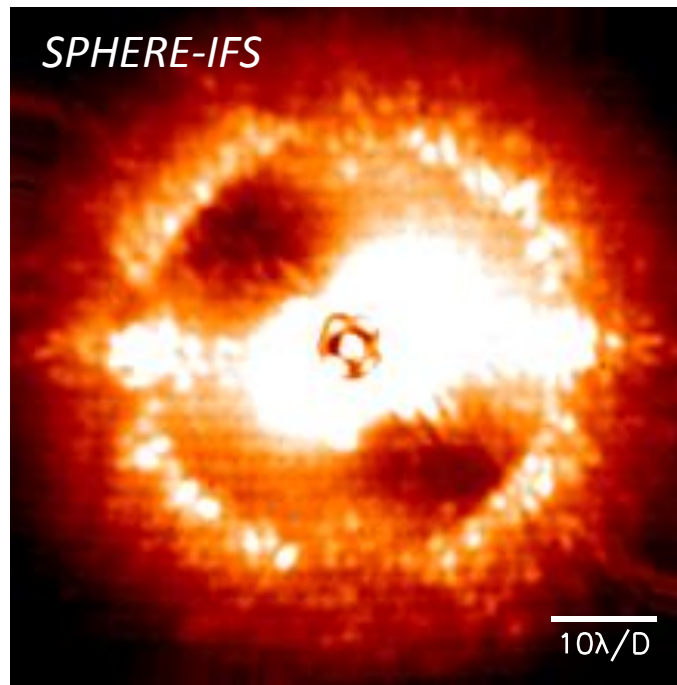


# Peering through SPHERE high contrast images

Faustine Cantalloube (MPIA)



AstroTechTalk  
9<sup>th</sup> November 2018



# Peering through SPHERE high contrast images

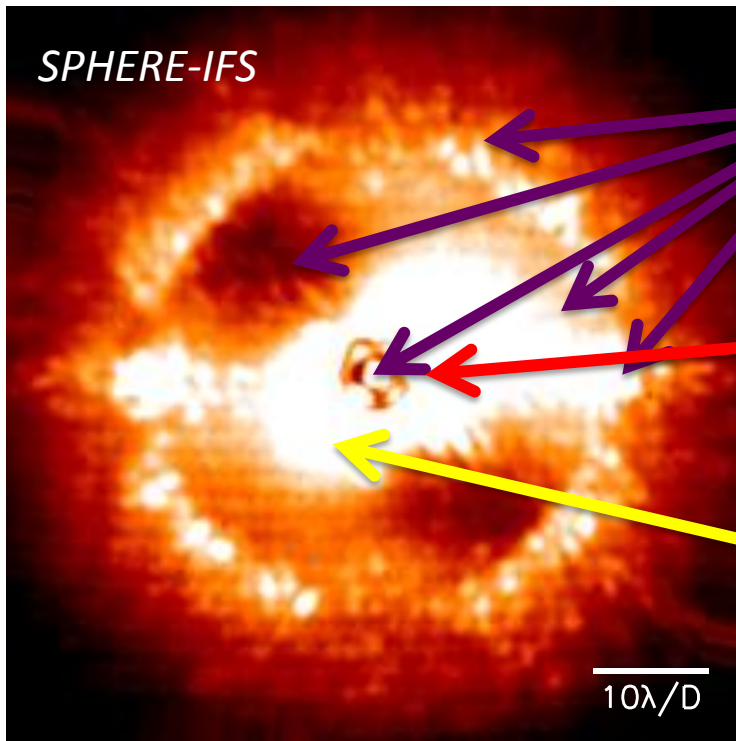
0- High contrast imaging: why, how and who

1- Dissection of a SPHERE image

2- The wind driven halo

3- The assymetry of the wind driven halo

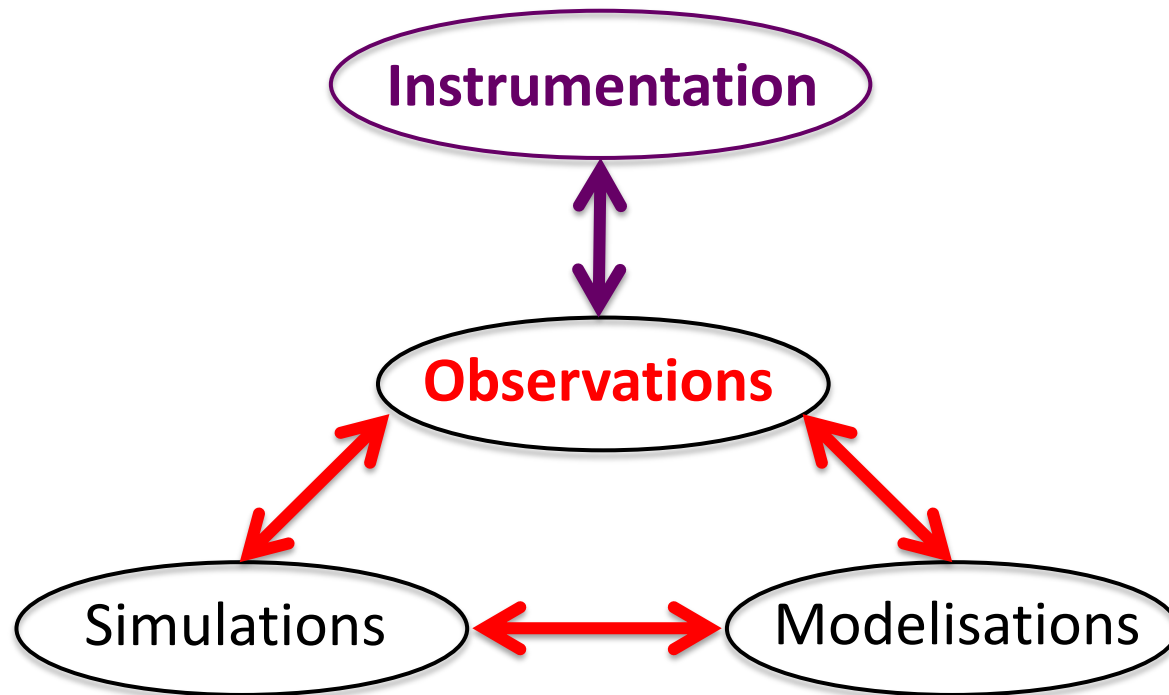
4- Extrapolation to ELT...



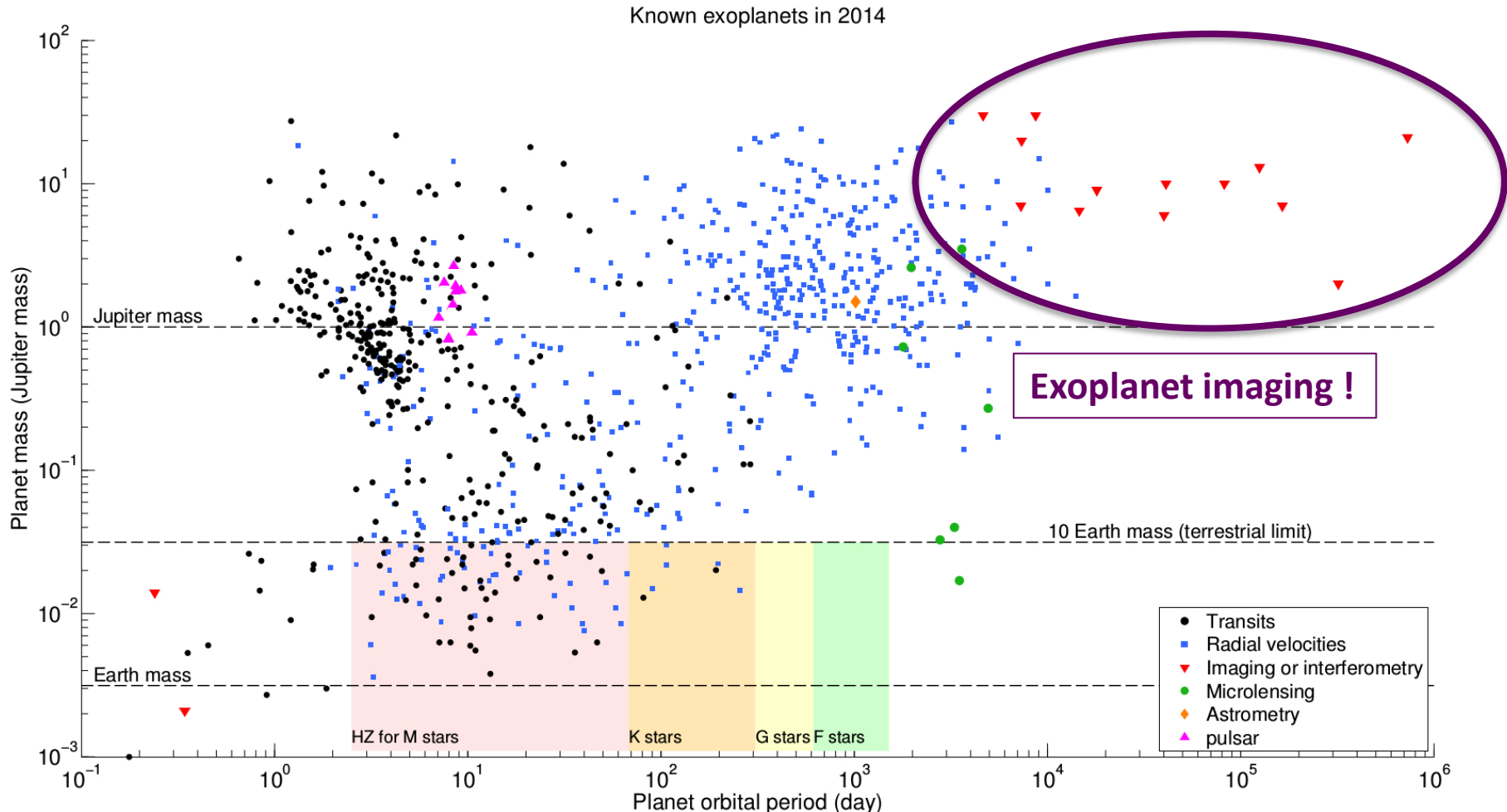
# The 3 questions about exoplanets

- Planetary **formation**
- **Nature** of exoplanets
- **Dynamical** and **physical evolution** of exoplanets

To address this astronomers have three main pathways:



# Why do we do HCI for exoplanets ?



- **Complementary** to other techniques: young stars, massive and distant planets
- Direct extraction of **spectrum**: atmospheric composition and structures
- Planetary system **architecture**: planet-planet or planet-disk interactions, follow-up...

# Why do we get with HCI ?



## Three observables:

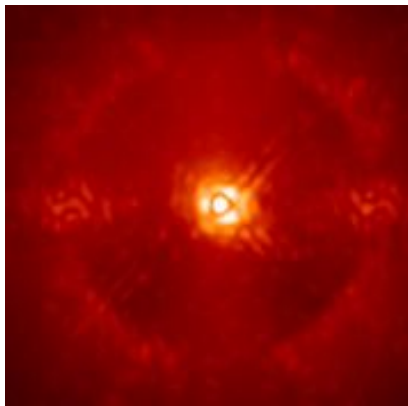
- Projected **separation** from the host star,
- **Contrast** to the host star,
- **Detection limit** for the data set

# Why do we really get with HCI ?

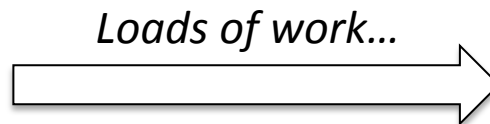
## From the three observables:

- **Planet parameters:** Mass, radius, temperature, physical distance...
- **Dynamical models:** orbital parameters, migration, scattering
- **Evolutionary model:** clouds, dust, atmosphere compounds...
- **Statistical survey:** type of companions, link to host star, environment...

-> discriminate between different planetary **formation** and **evolution** models



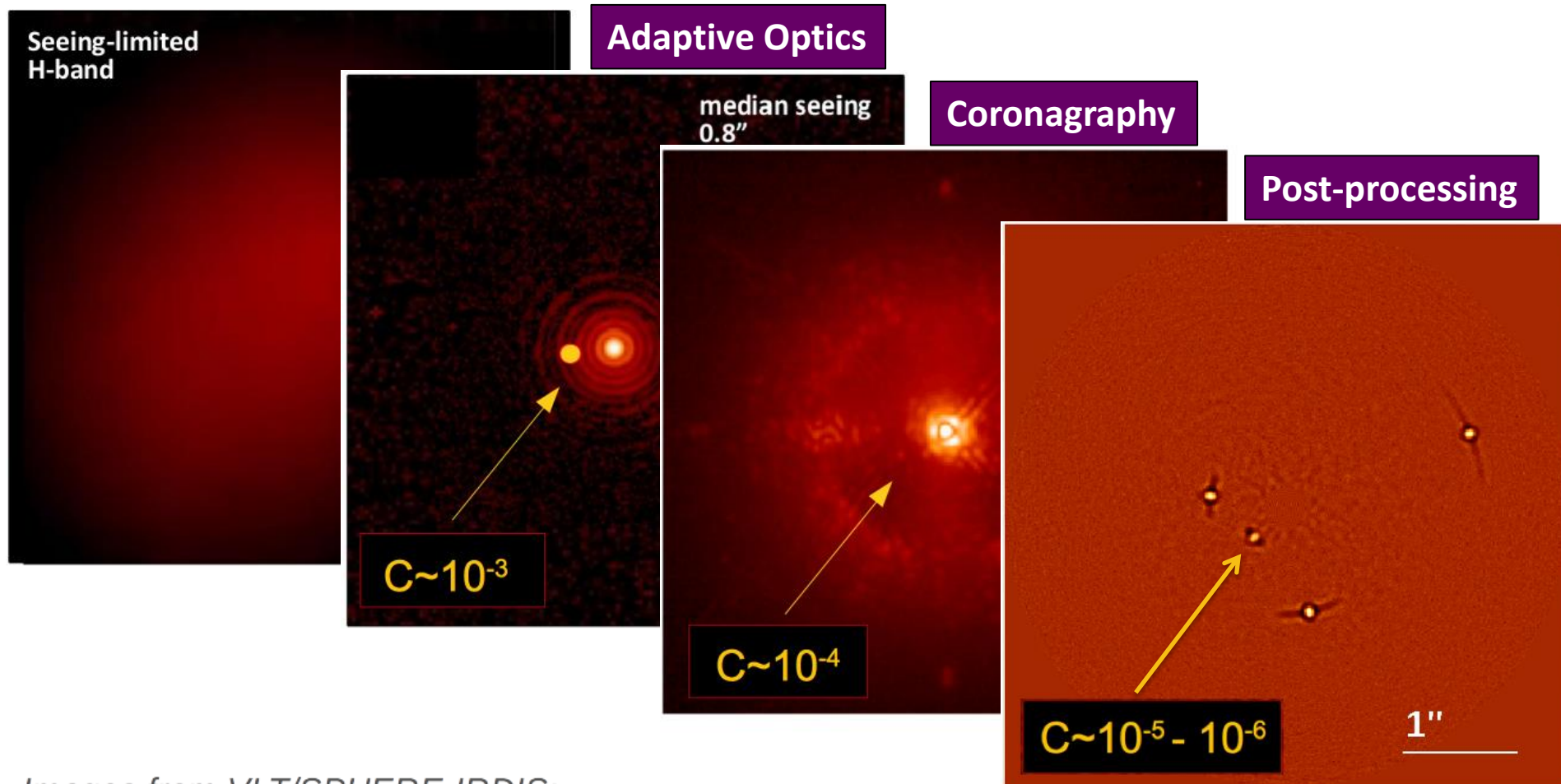
Raw image from  
VLT/SPHERE/IFS



Artistic view  
of an exoplanetary system

# The three pillars of HCI !

Today reaching contrast of  $10^{-6}$  contrast at **500 mas**, in infrared



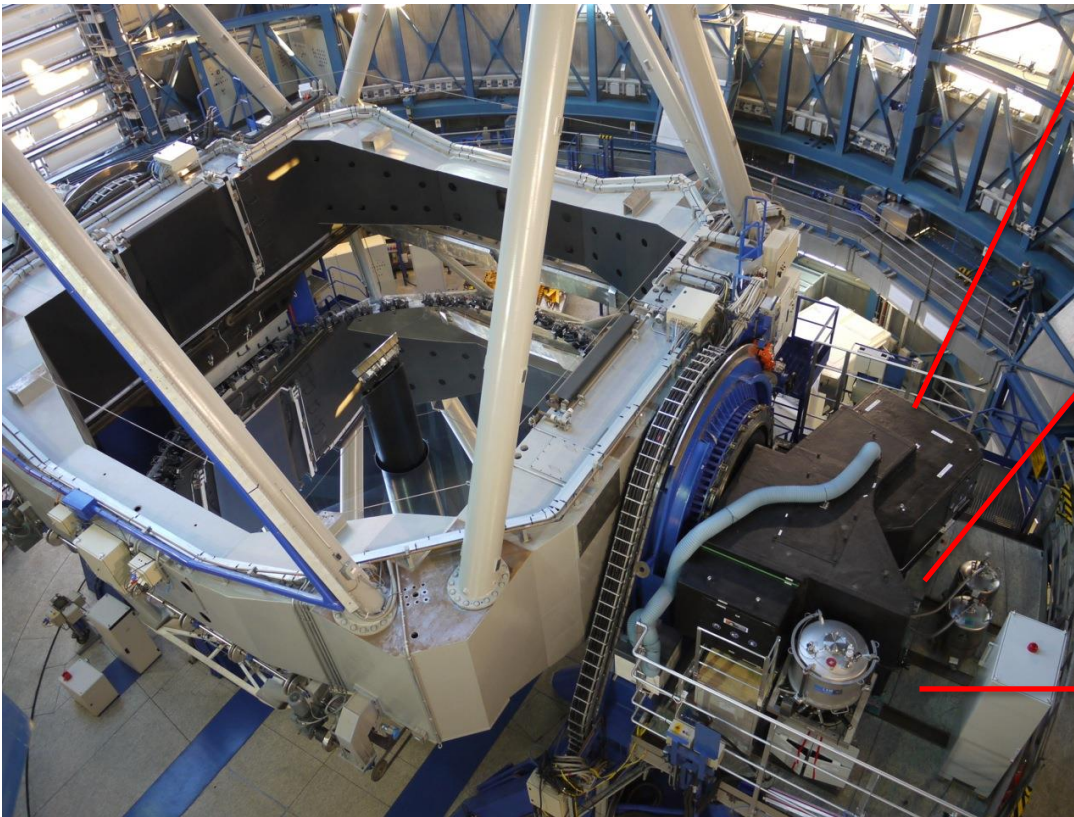
*Images from VLT/SPHERE-IRDIS:  
HR8799 in H-band ( $1.6\mu\text{m}$ )*



# The SPHERE instrument dedicated to HCI

Commissioned in May 2014

- One common path instrument
- Three subsystem instruments

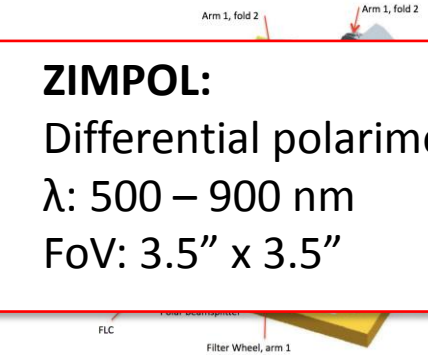


## ZIMPOL:

Differential polarimetry

$\lambda$ : 500 – 900 nm

FoV: 3.5" x 3.5"

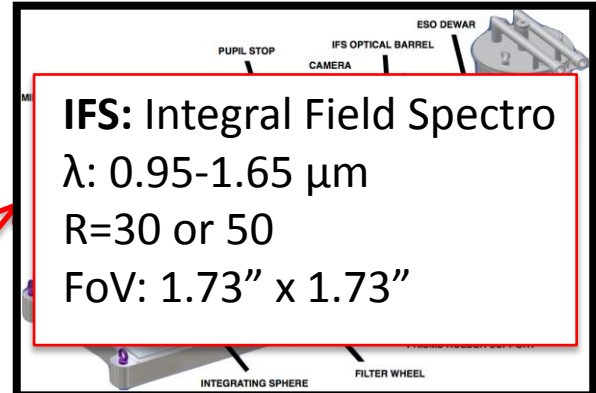


## IFS: Integral Field Spectro

$\lambda$ : 0.95-1.65  $\mu\text{m}$

R=30 or 50

FoV: 1.73" x 1.73"

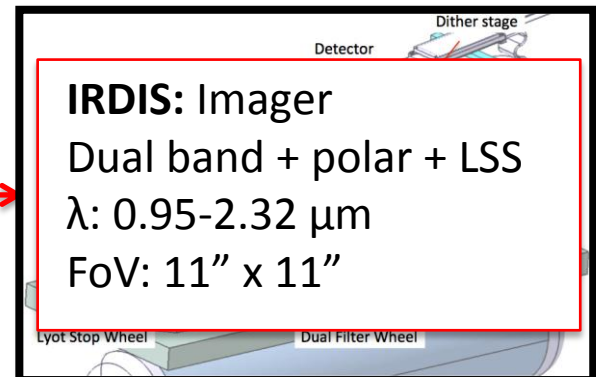


## IRDIS: Imager

Dual band + polar + LSS

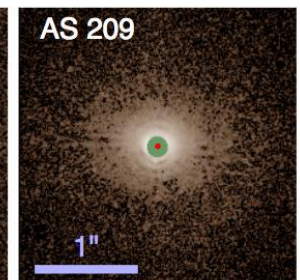
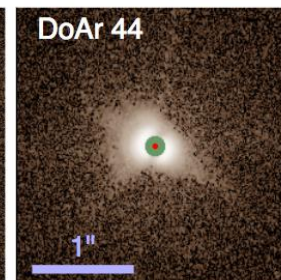
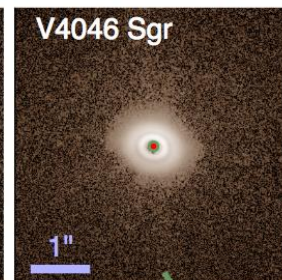
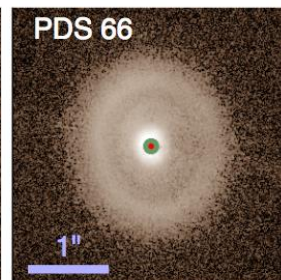
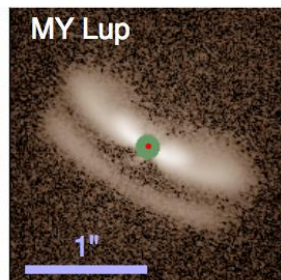
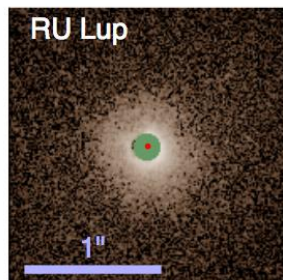
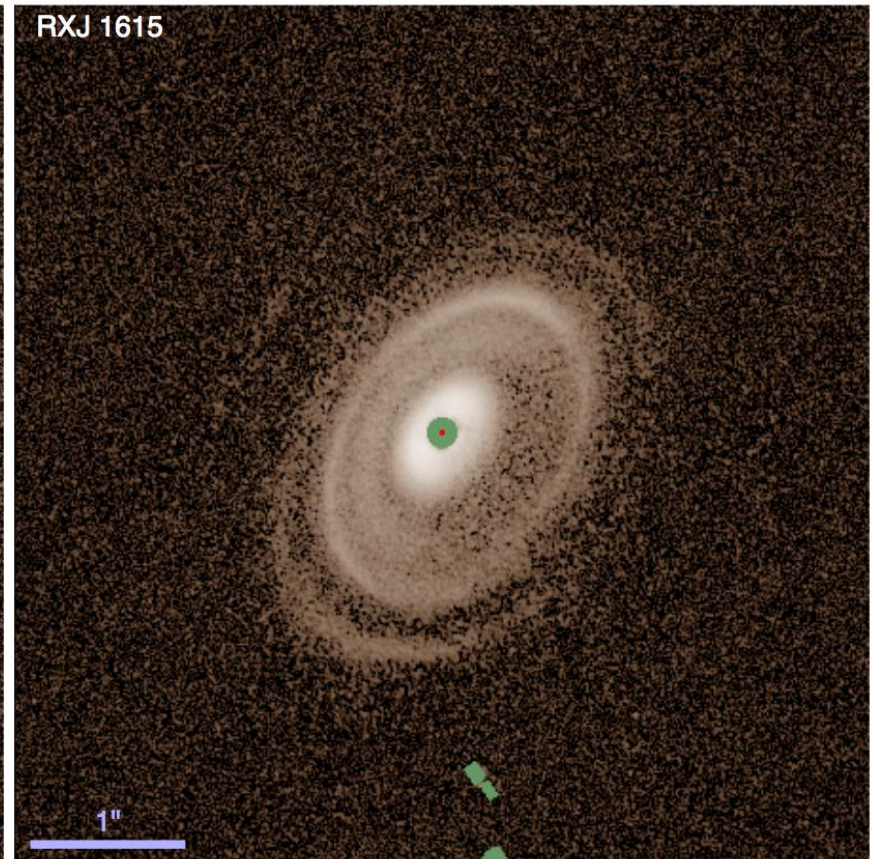
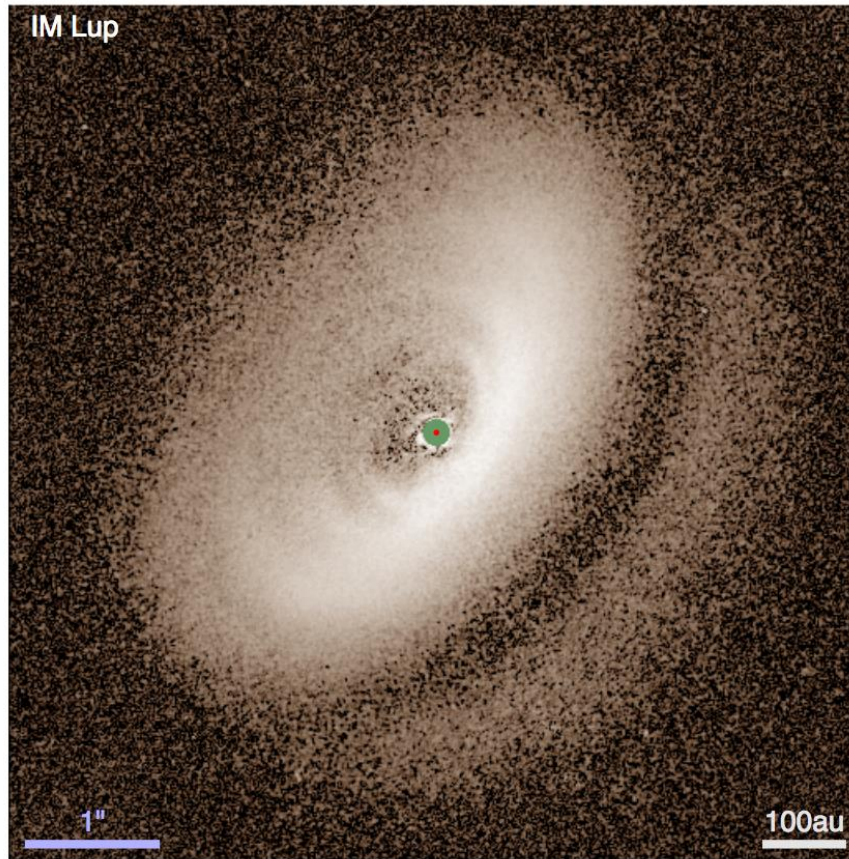
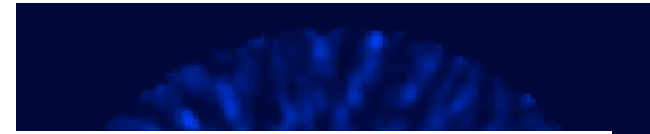
$\lambda$ : 0.95-2.32  $\mu\text{m}$

FoV: 11" x 11"





# The SPHERE instrument: Results

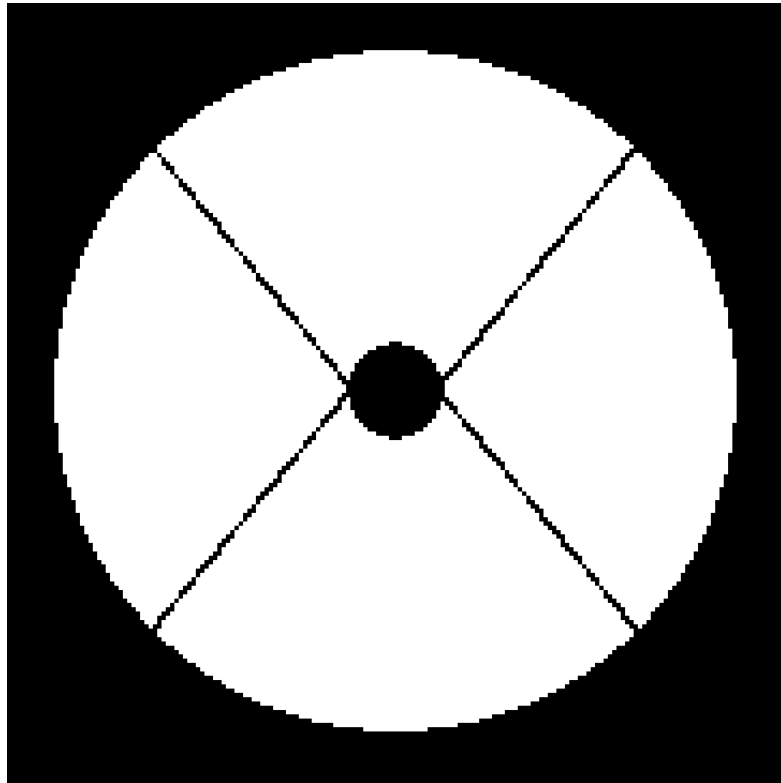




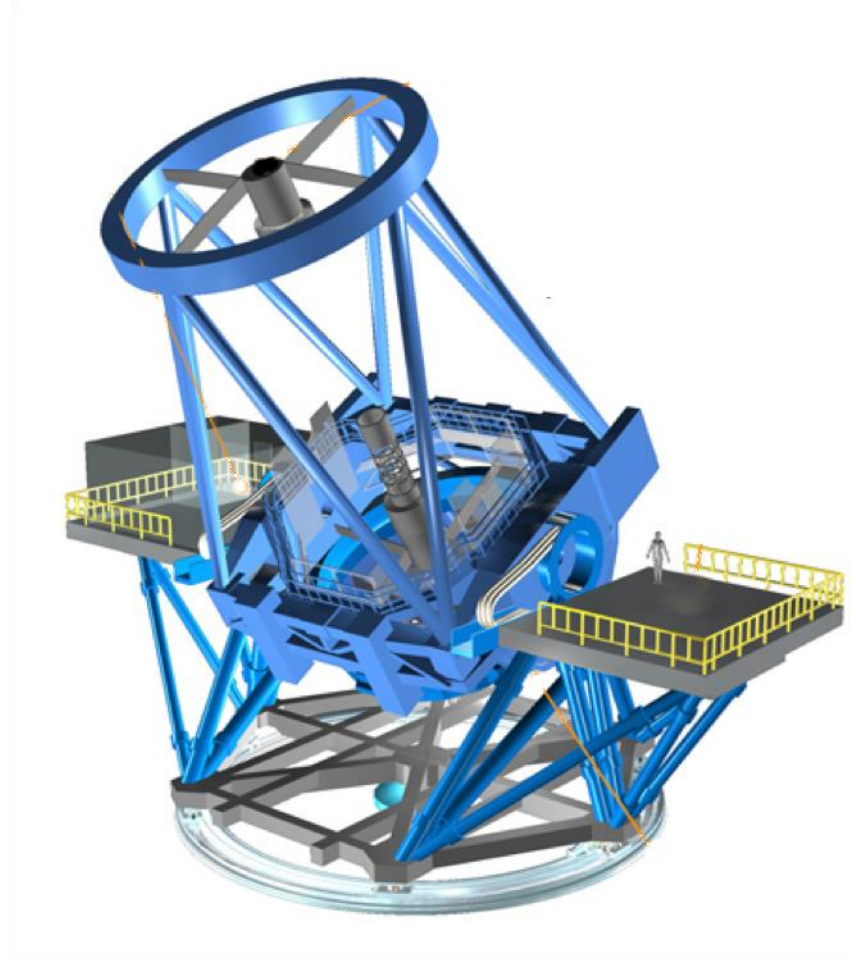
# Images from SPHERE

Features presented after are from:

1- Telescope itself



Diameter of the pupil (7.99 m)

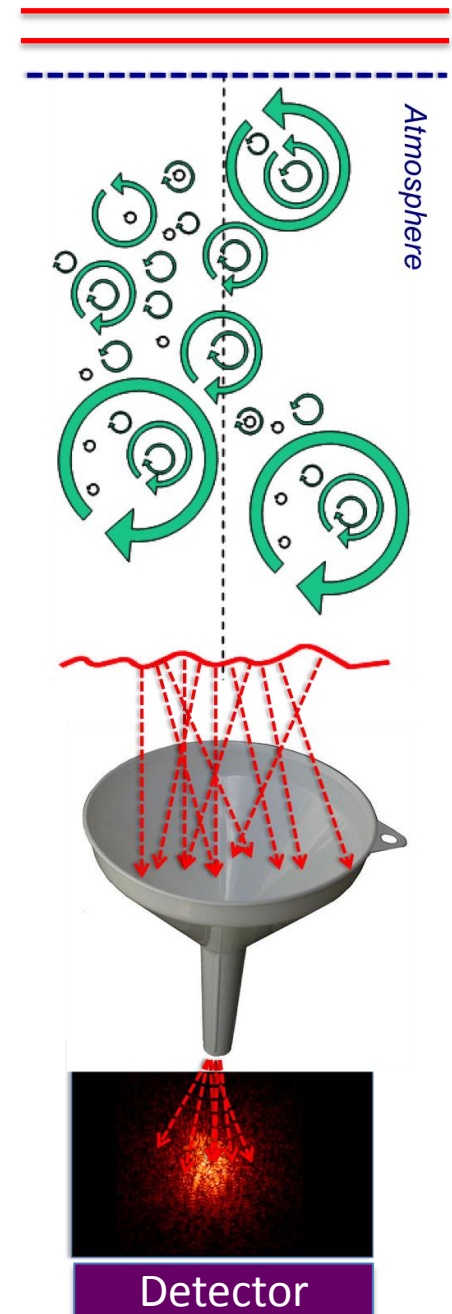
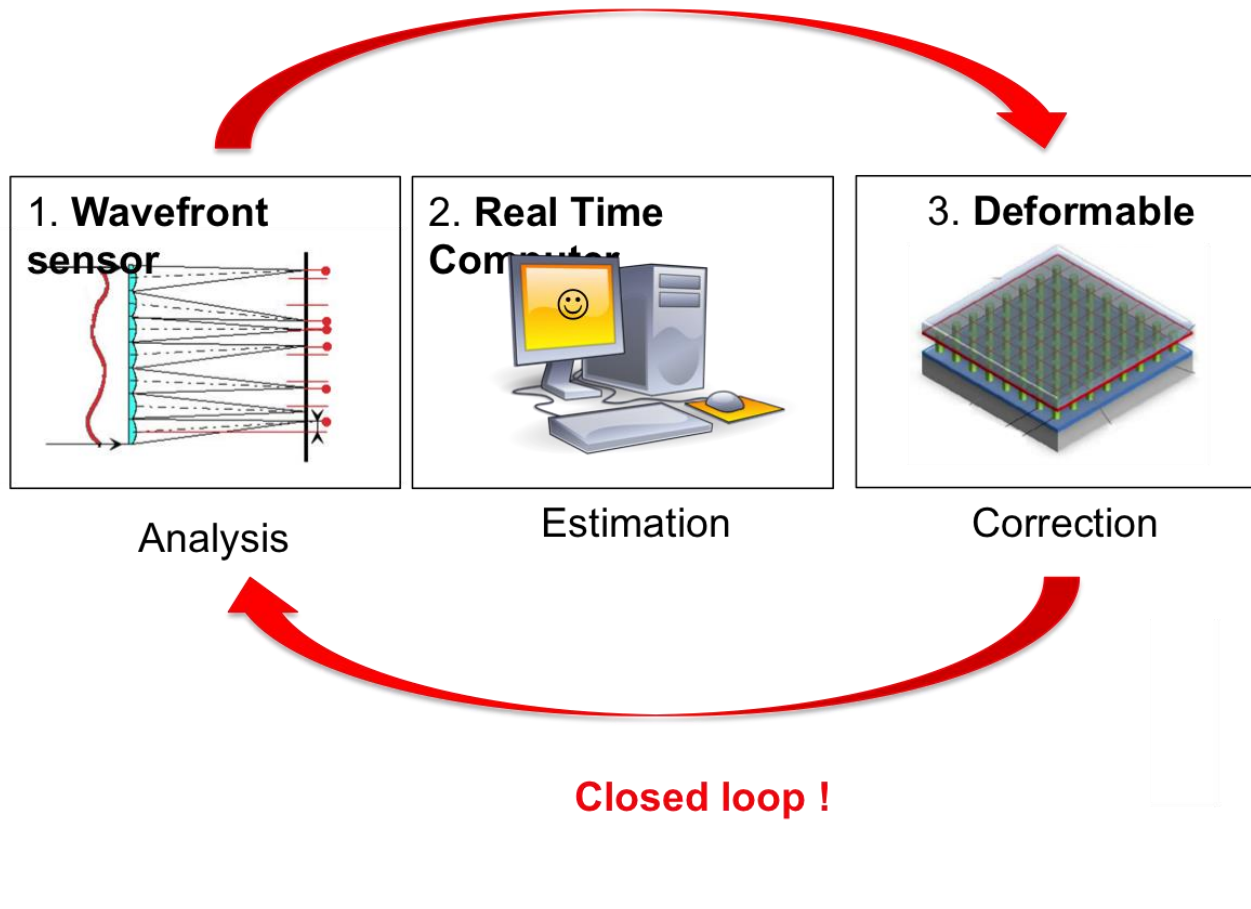


*Subaru telescope, NAOJ, Hawai, USA*

# Images from SPHERE

Features presented after are from:

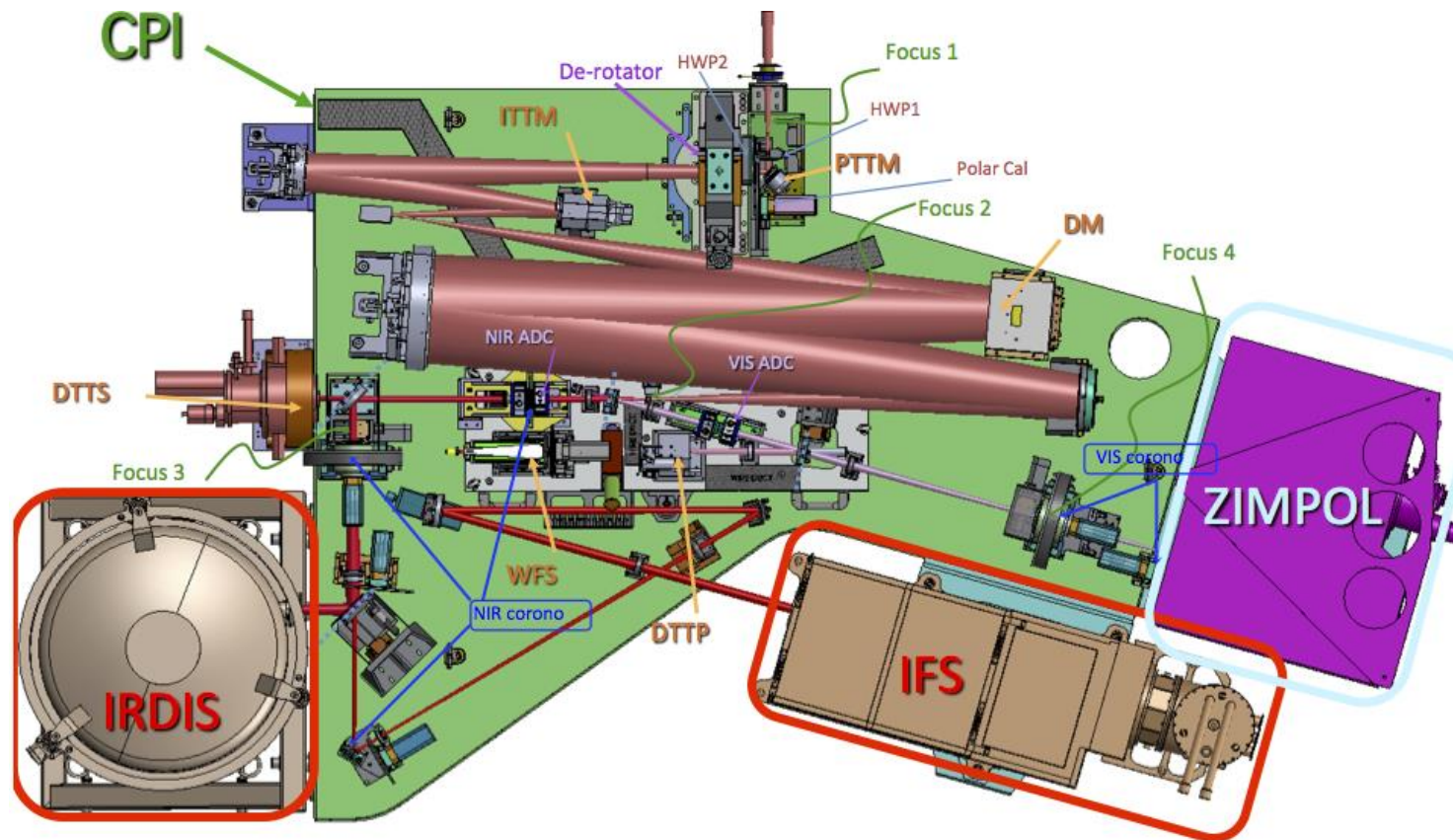
- 1- Telescope itself
- 2- Adaptive Optics (AO) residuals



# Images from SPHERE

Features presented after are from:

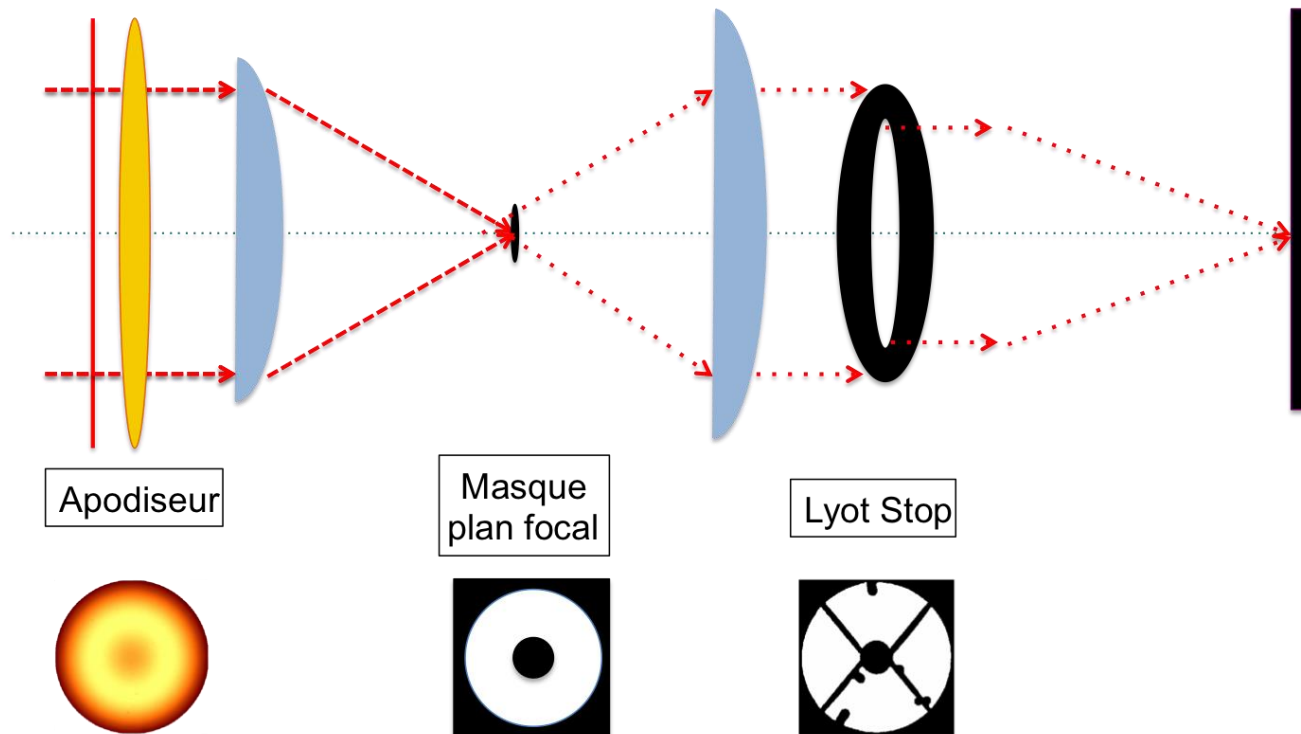
- 1- Telescope itself
- 2- AO residuals
- 3- Instrument itself



# Images from SPHERE

Features presented after are from:

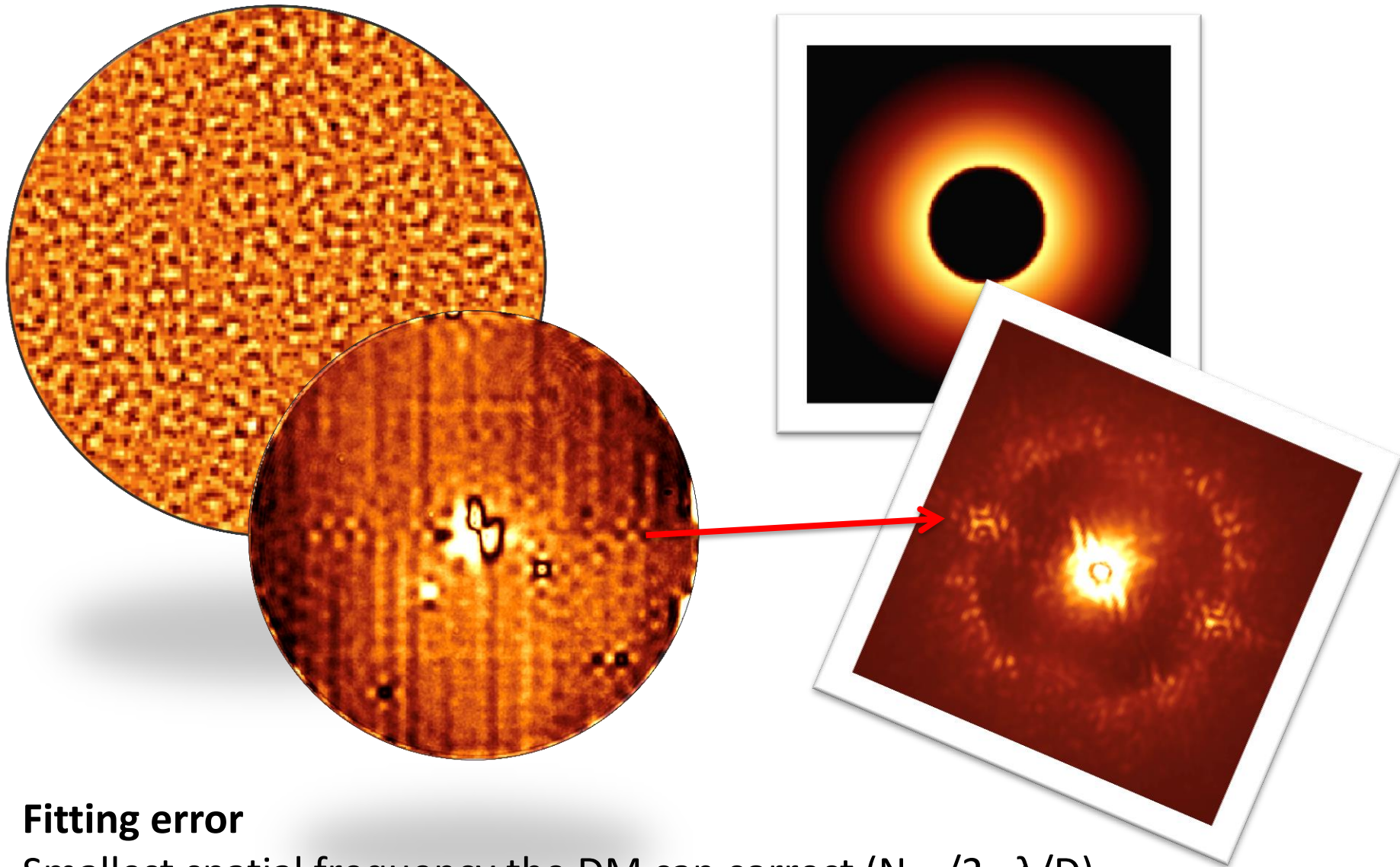
- 1- Telescope itself
- 2- AO residuals
- 3- Instrument itself
- 4- **Coronagraph concept: Apodized Lyot Coronagraph**







## Correction radius at $20 \lambda/D$

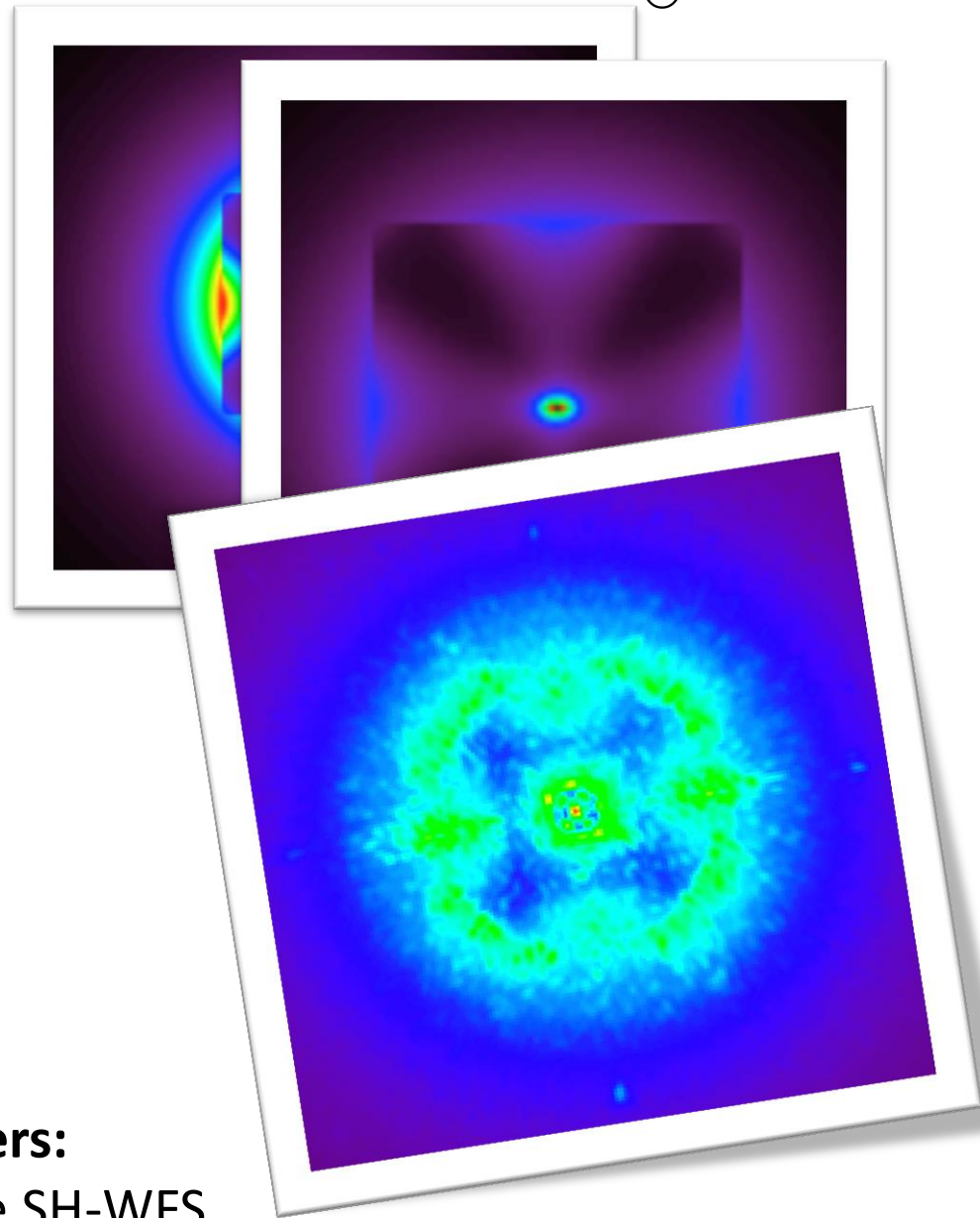
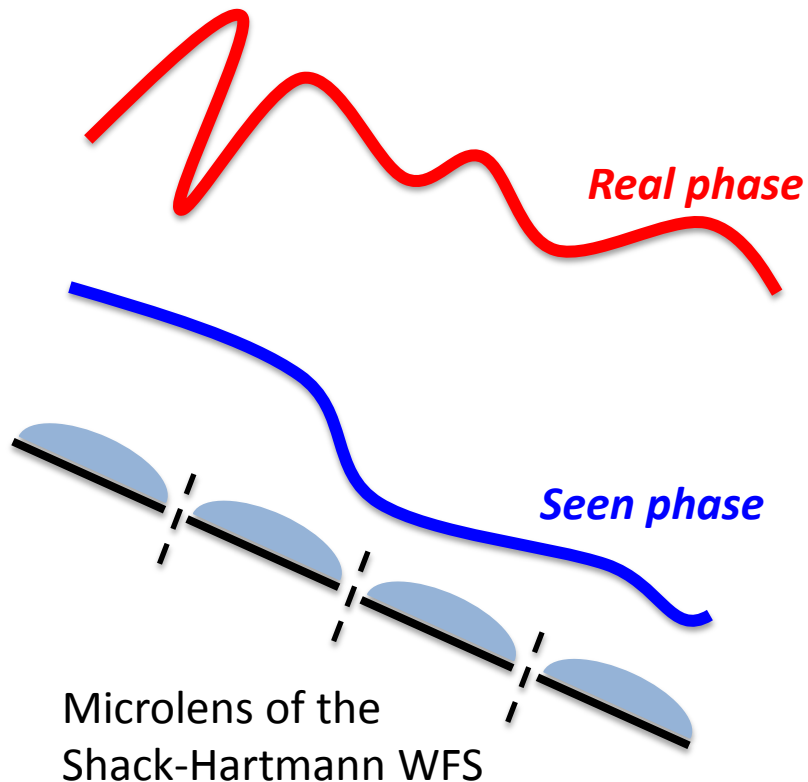


### Fitting error

Smallest spatial frequency the DM can correct ( $N_{\text{act}}/2 \cdot \lambda/D$ )



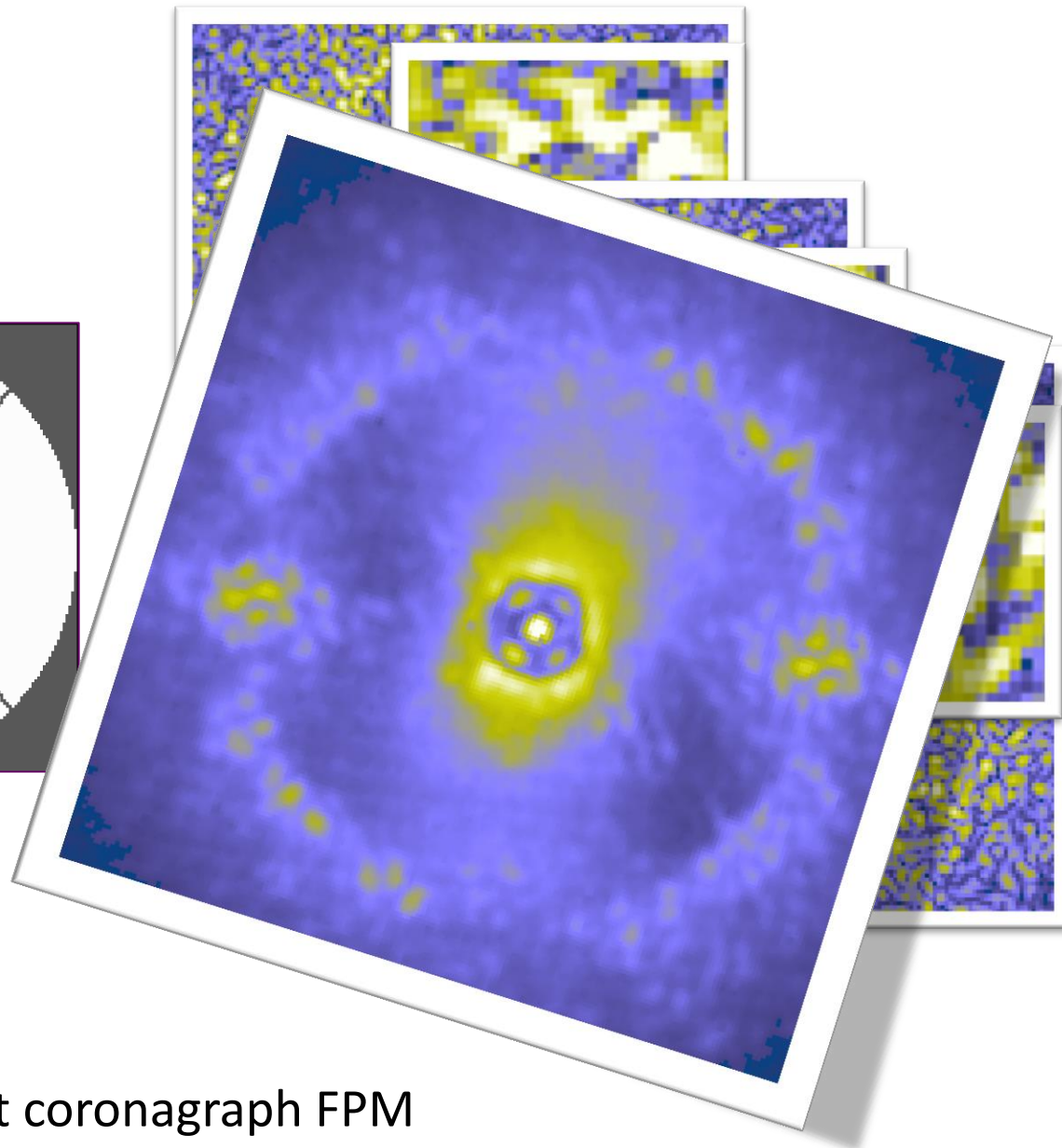
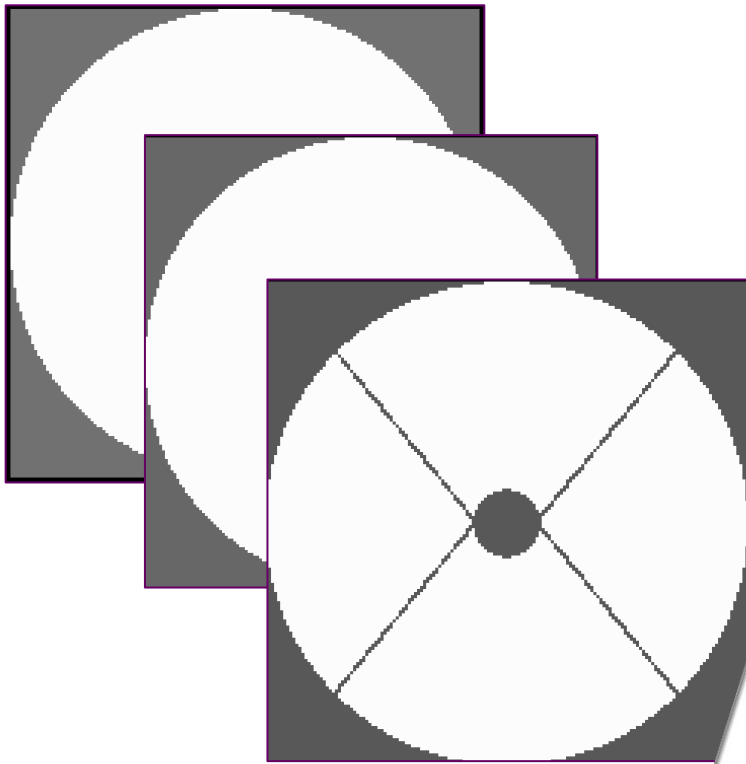
# Aliasing features



**High orders are 'seen as' low orders:**  
Use of a spatial filter upstream the SH-WFS



## Coronagraphic signature

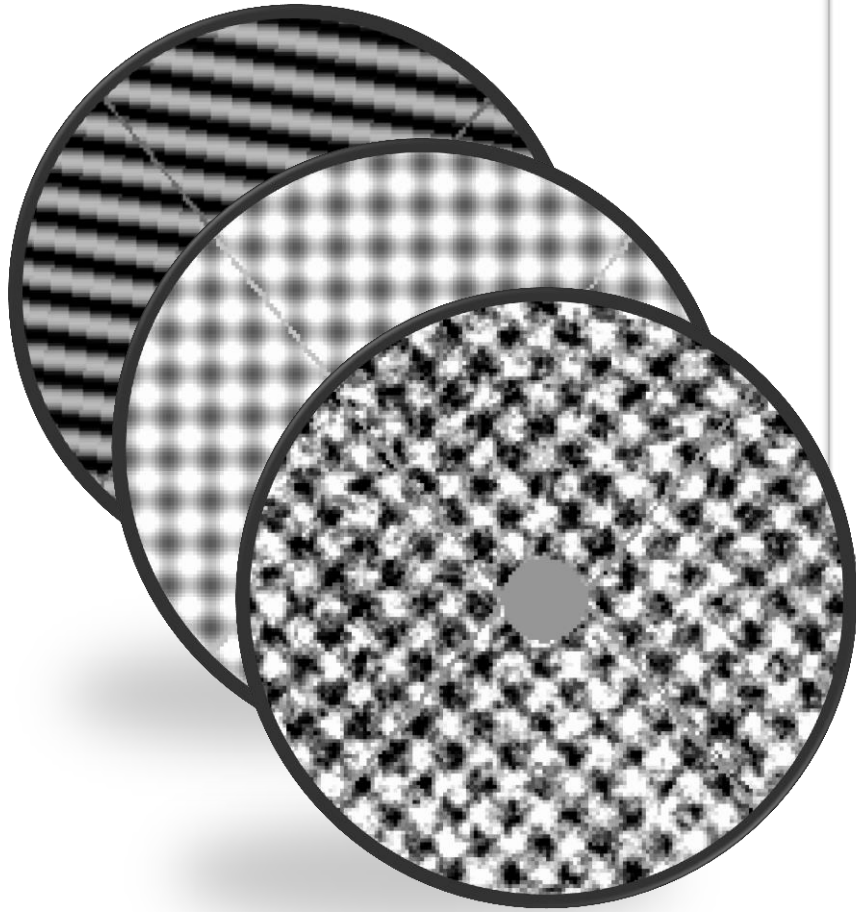


## Poisson spot (or Arago spot)

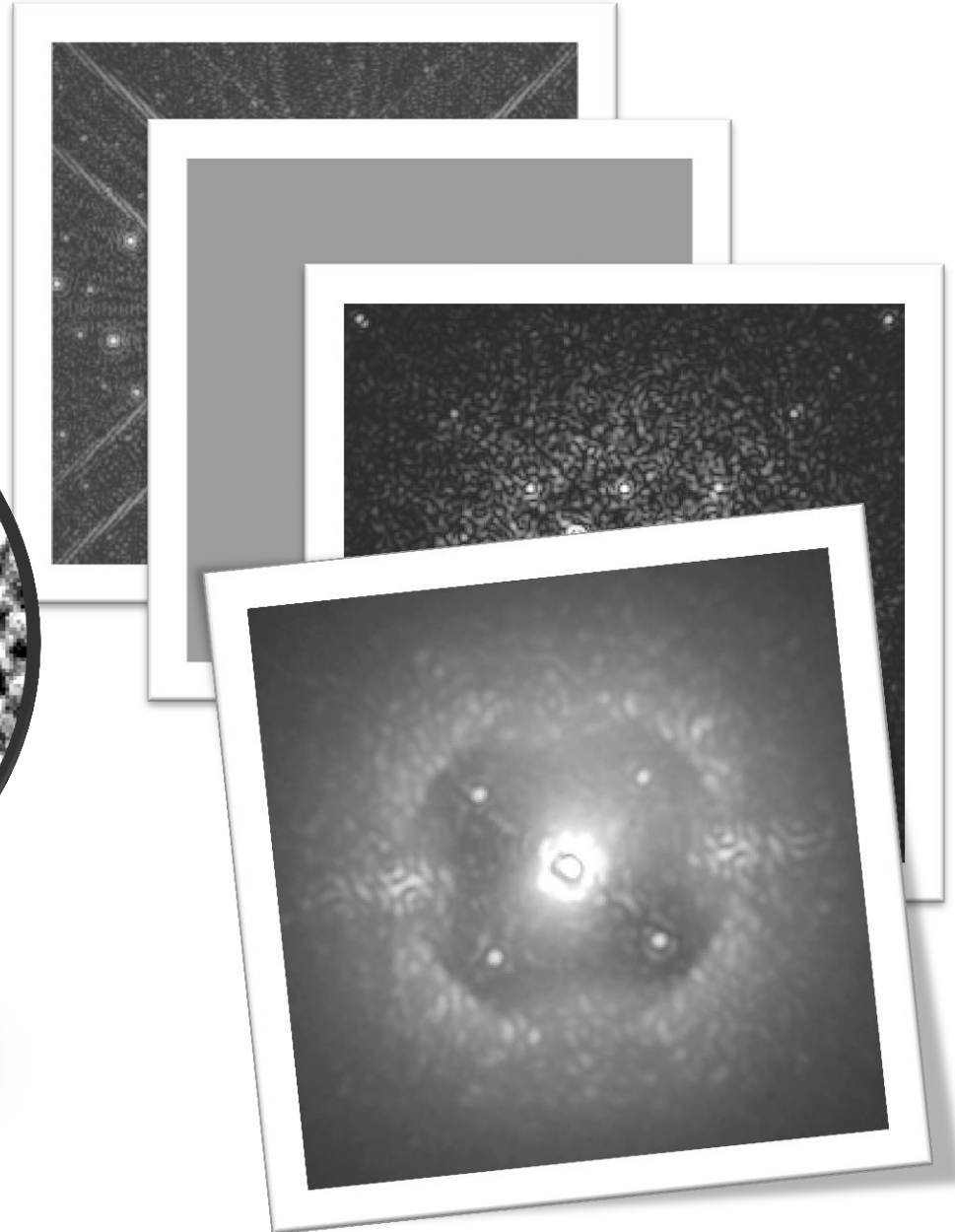
Due to diffraction by the Lyot coronagraph FPM



## Satellite spots



**Waffle pattern on DM:**  
Note the second orders



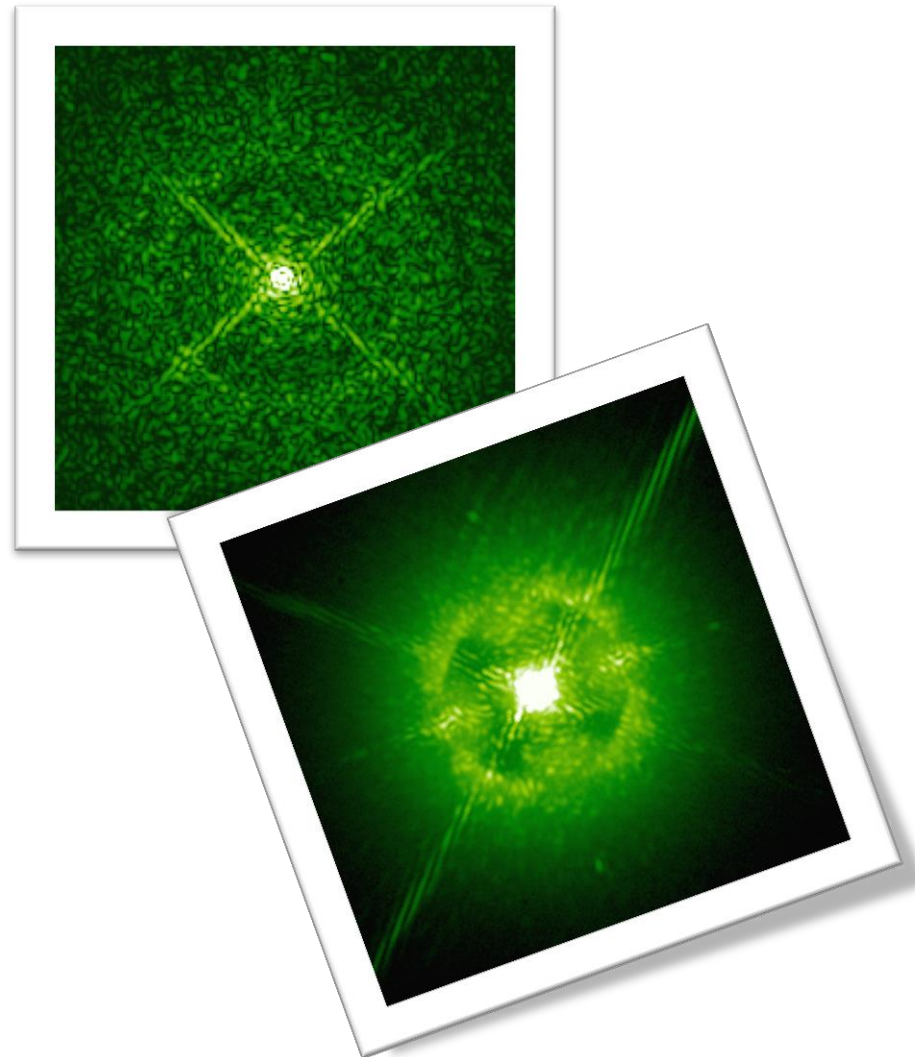


# The contrast killers #1

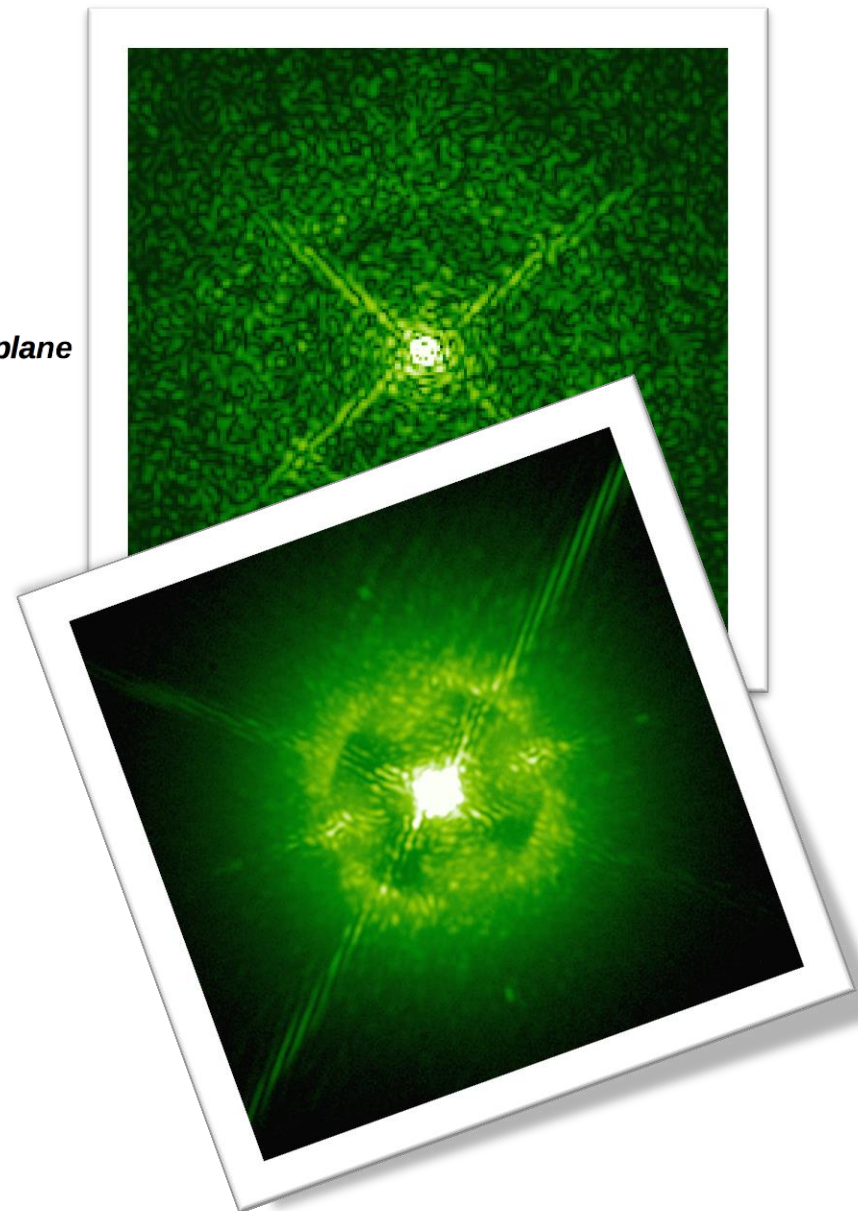
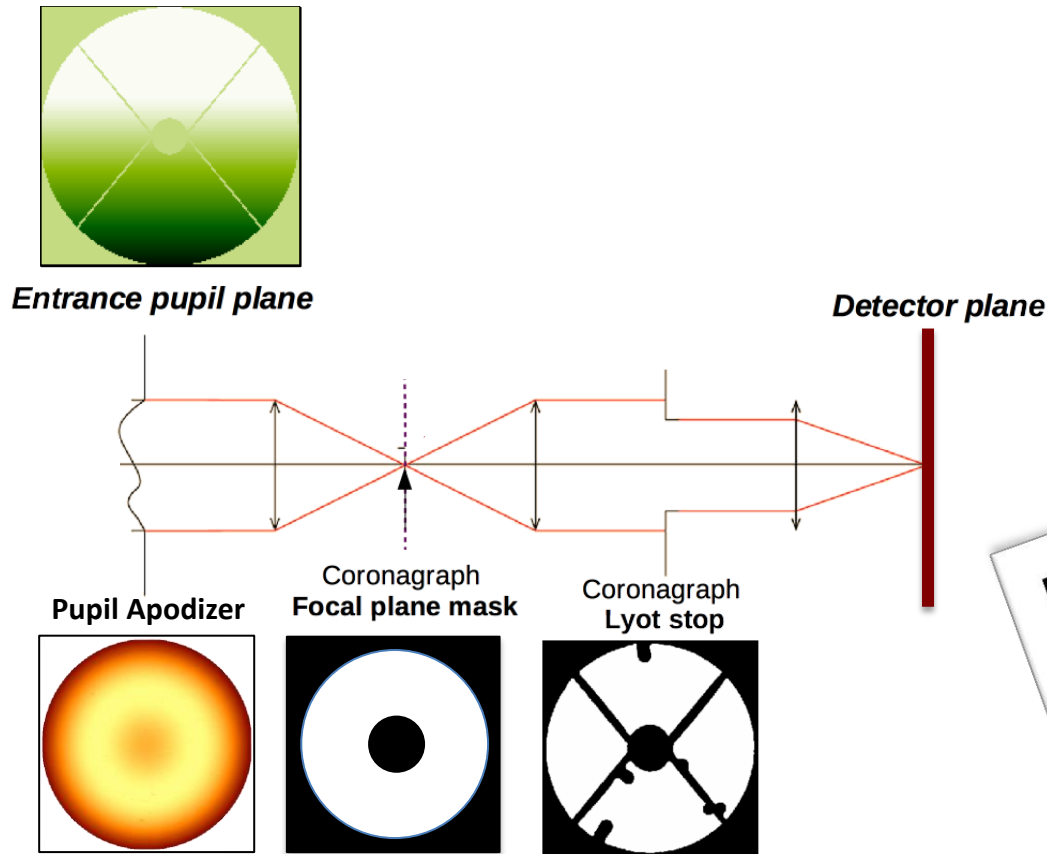
1- Dissection of a SPHERE image



Responsible for the  
“jitter”



# Diffraction by the spiders



**Low order residuals (Tip-tilt):**  
Lyot stop not 'centered' anymore

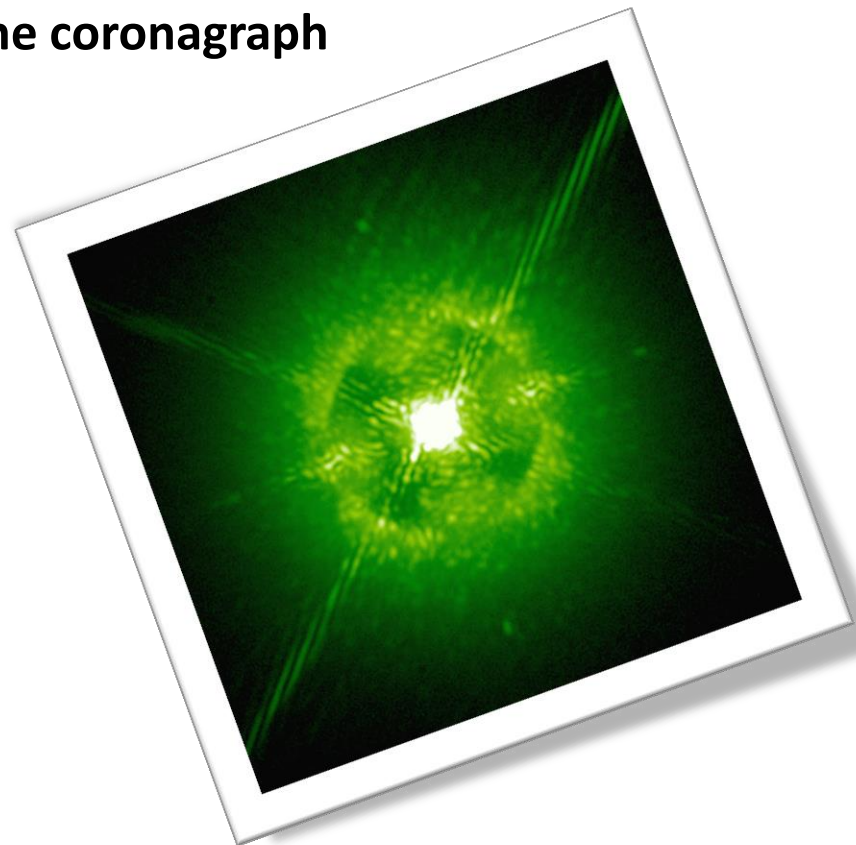


# Diffraction by the spiders

Can be caused by:

- Atmospheric residuals:  $\sim 30$  mas
- Vibrations:  $\sim 10$  mas
- Atmospheric dispersion residuals:  $\sim 10$  mas

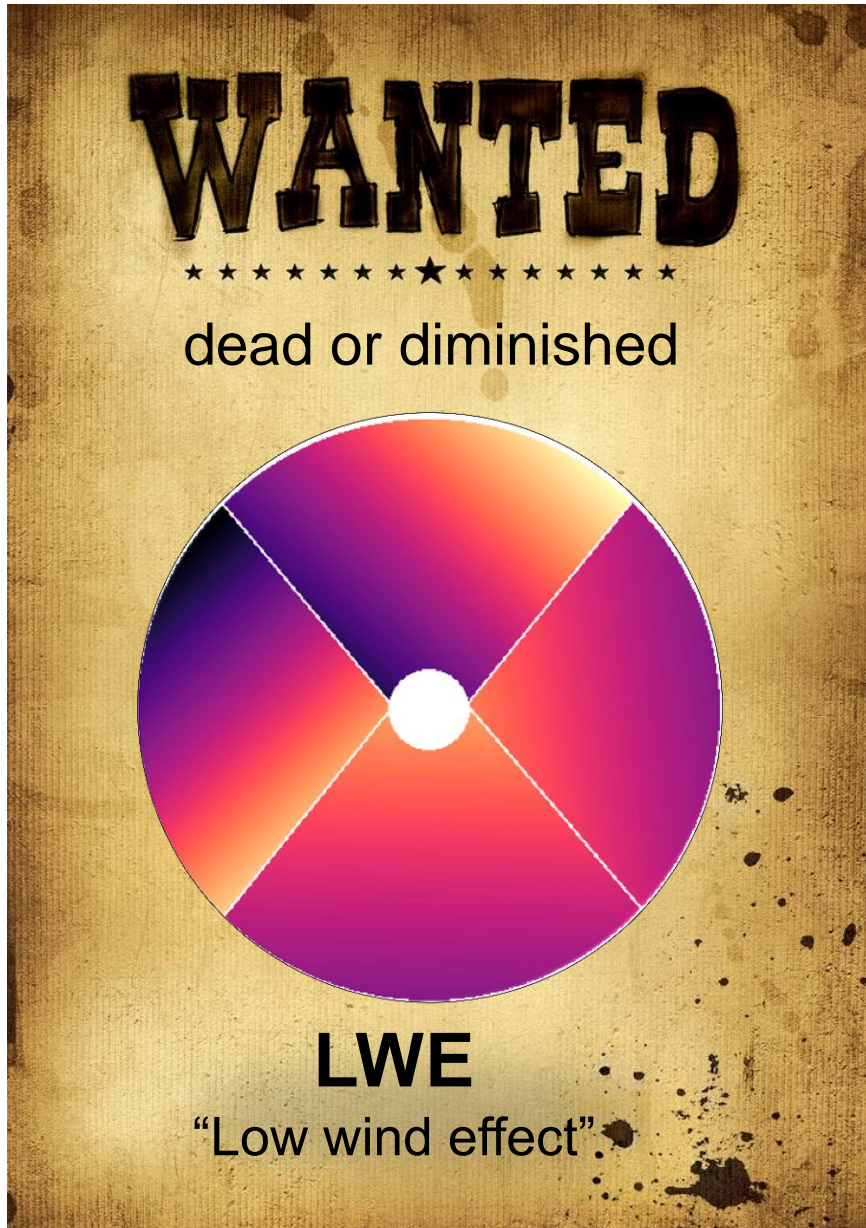
→ Not a limitation if using a **pupil plane coronagraph**  
(e.g. APP, pupil shaped...)



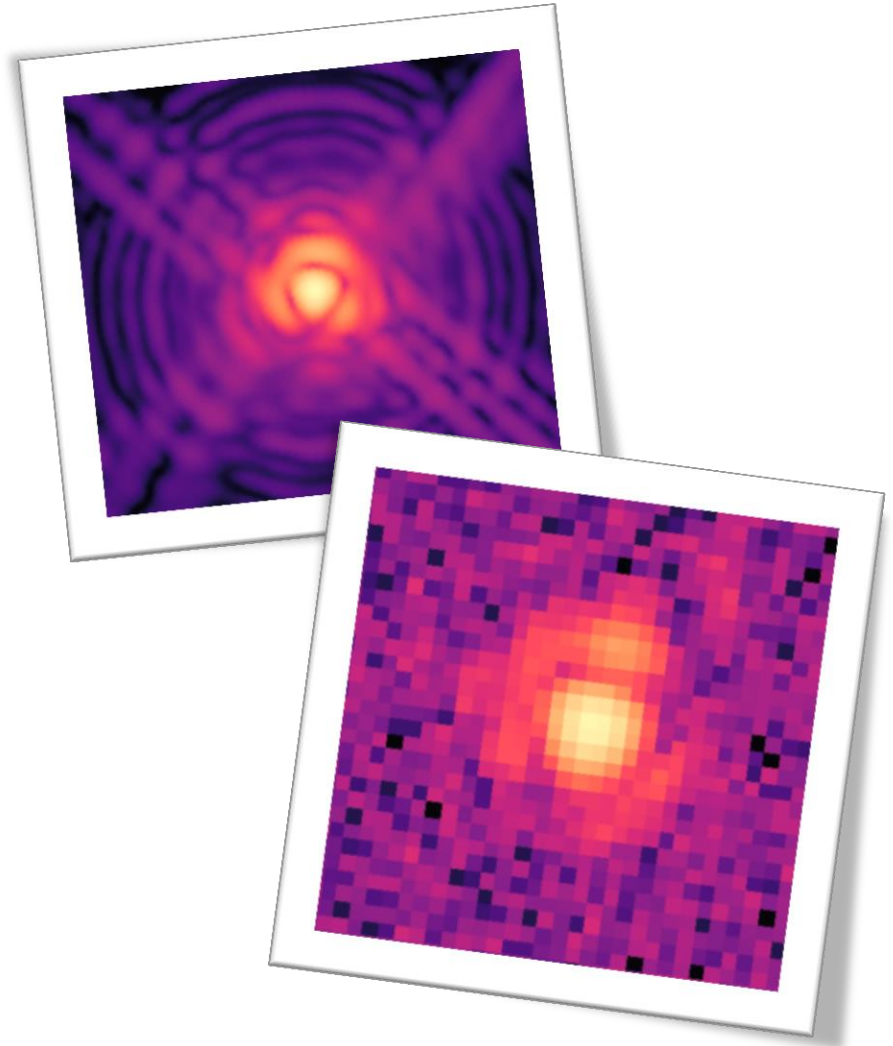


# The contrast killers #2

1- Dissection of a SPHERE image

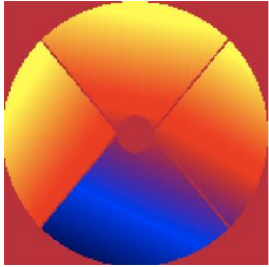
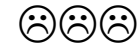


Responsible for the  
“Mickey Mouse effect”

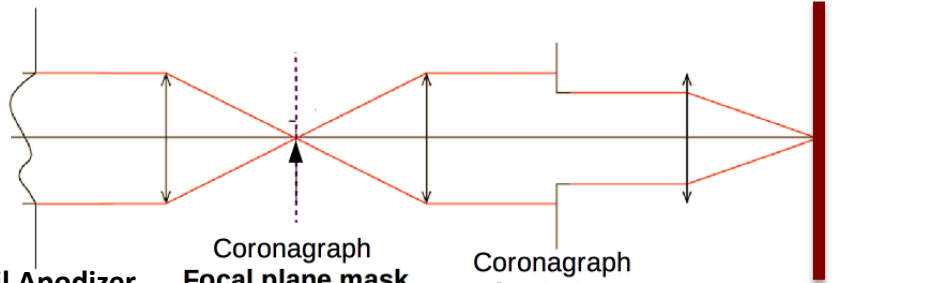


# The low wind effect

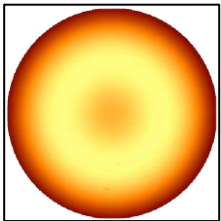
## 1- Dissection of a SPHERE image



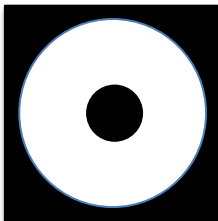
Entrance pupil plane



Pupil Apodizer



Coronagraph  
Focal plane mask

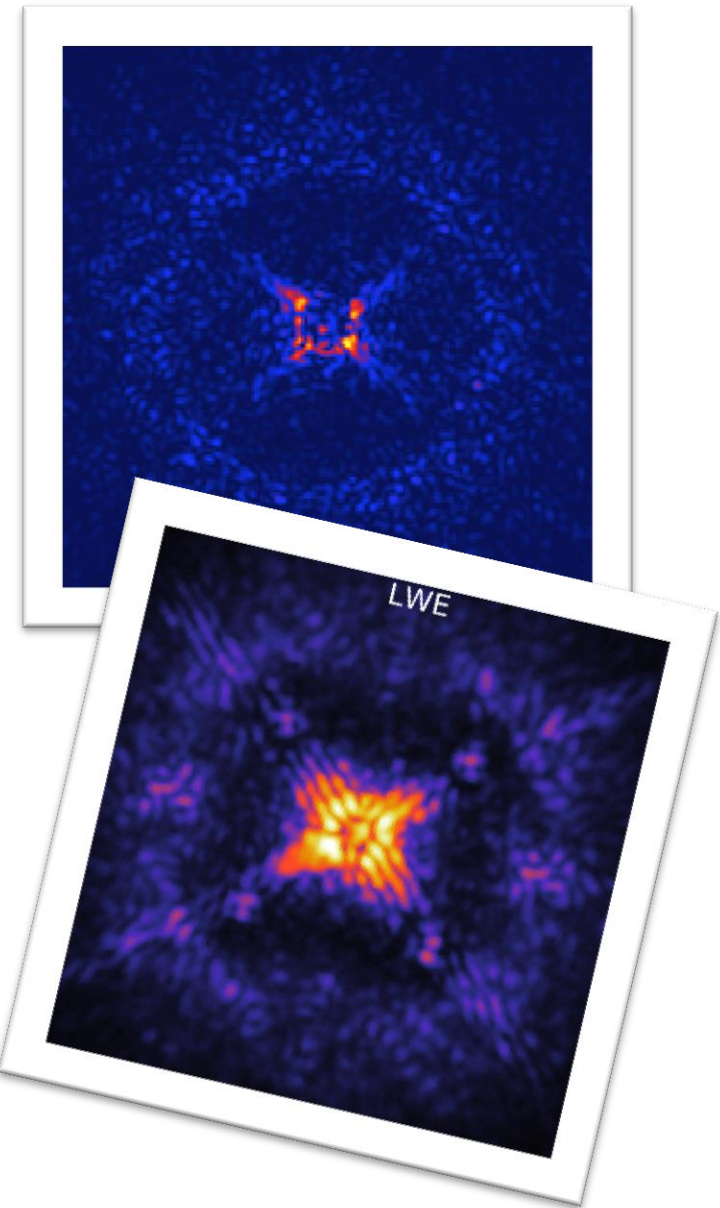


Coronagraph  
Lyot stop

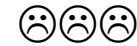


**Low wind effect:**

Leakage around the focal plane mask



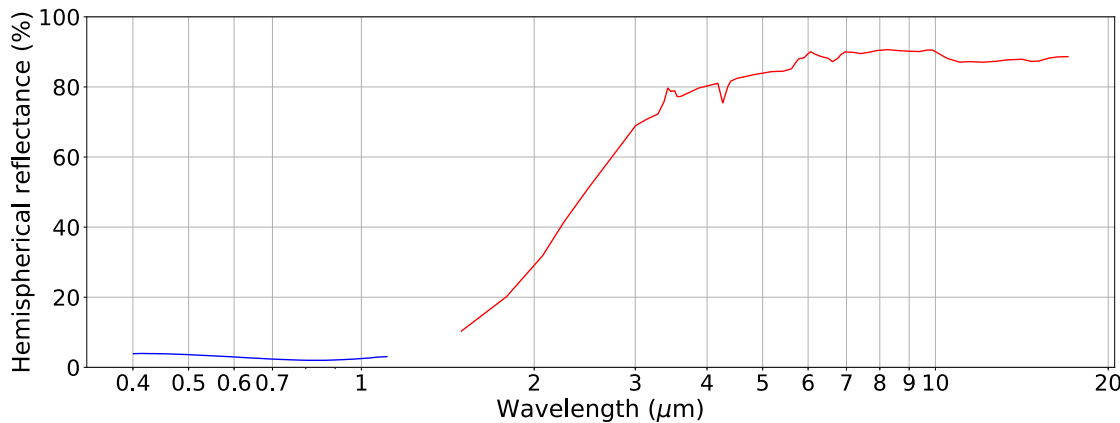




# The low wind effect

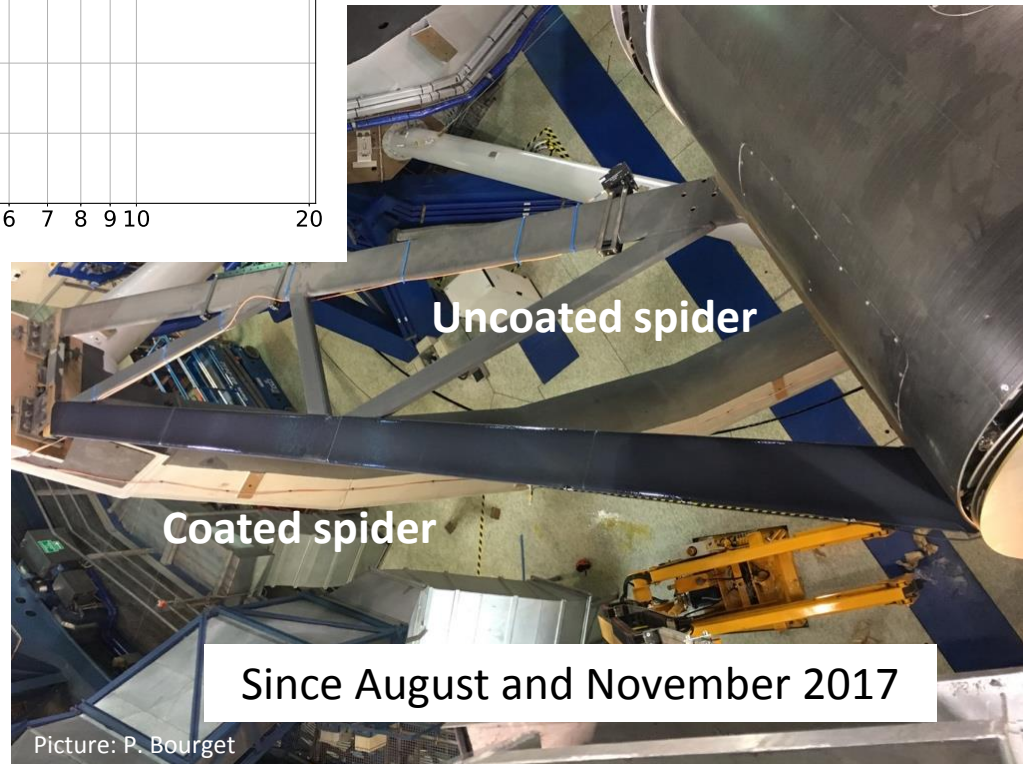
## Mitigation:

- **Software solutions:** but instrument-dependent
- **Active solutions** (spiders heating, ventilation): too invasive
- **Passive solution** retained: low emissivity coating



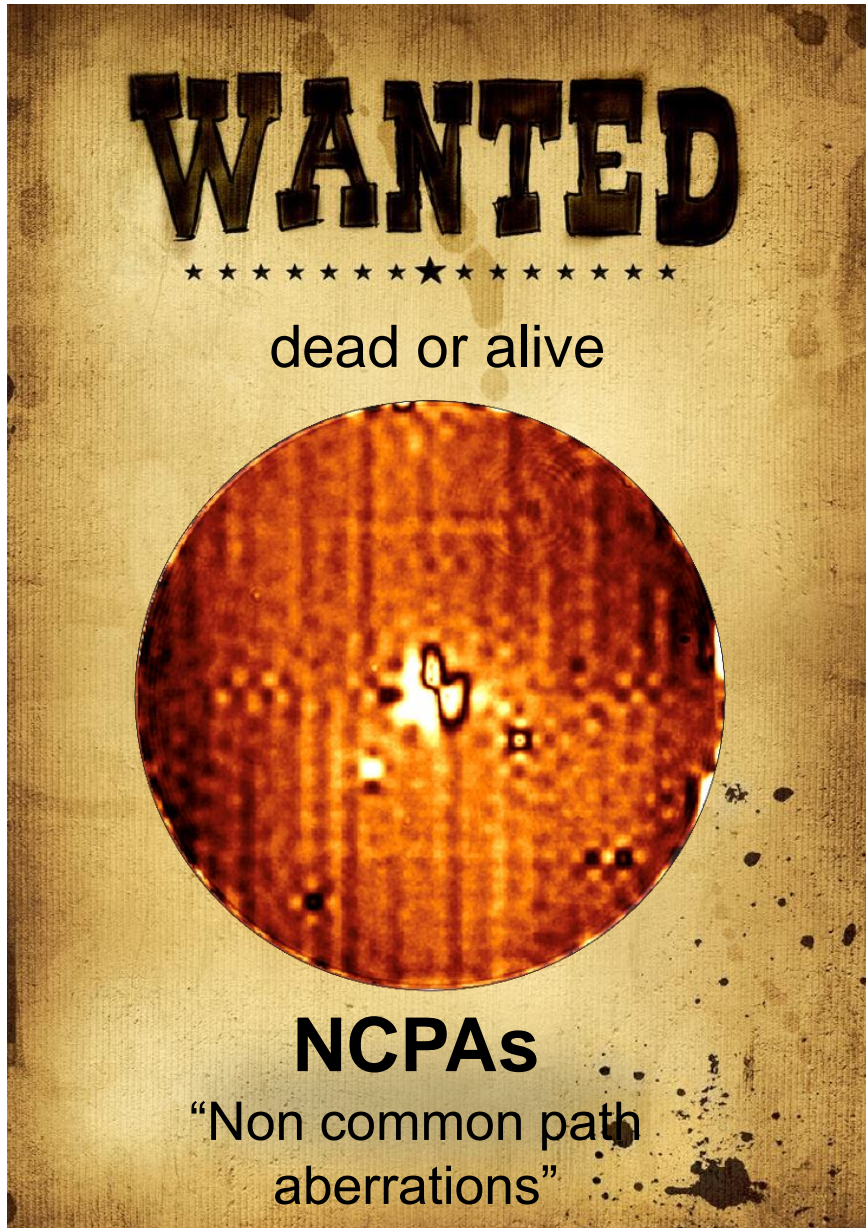
Aktar Nanoblack<sup>®</sup>

**On VLT/UT4 (SPHERE):**  
Occurrence from 18% to 3% !

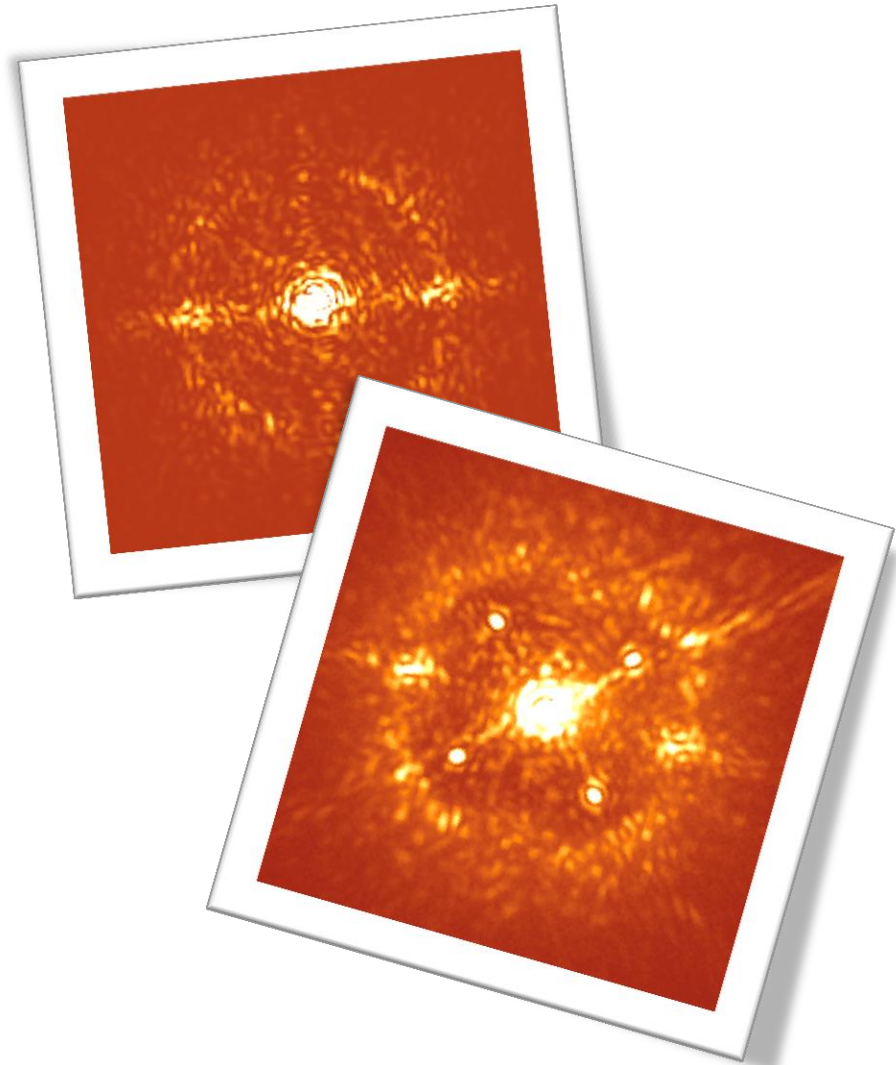


# The contrast killers #3

1- Dissection of a SPHERE image



Responsible for the  
“quasi-static speckles”



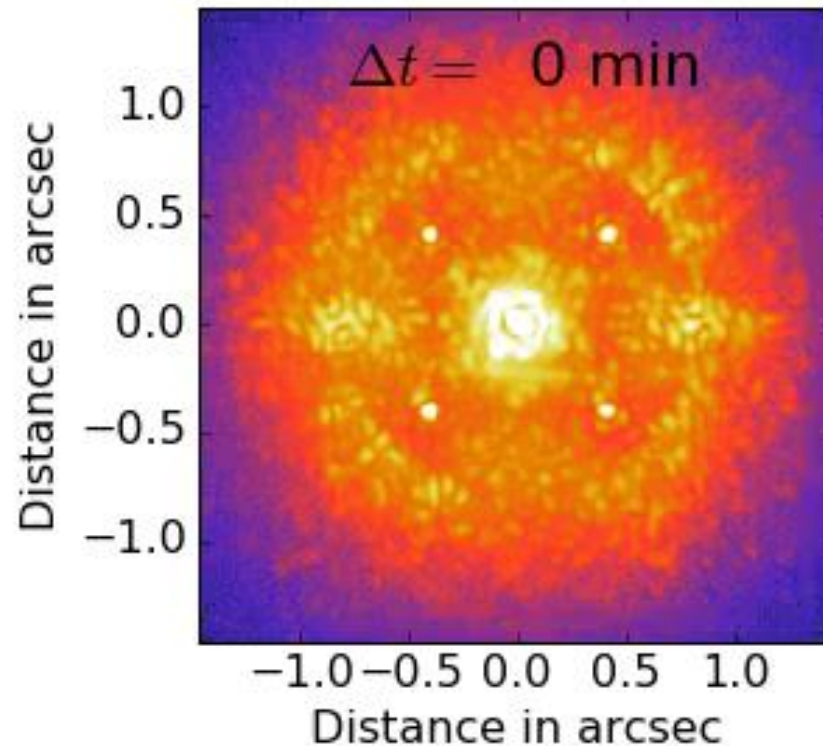
# The NCPAs

## 1- Dissection of a SPHERE image



### Quasi-static speckles are the problem:

- Too slow:** Cannot be averaged in a halo
- Too fast:** Cannot be calibrated



### Due to optical defaults:

- Temperature changes,
- Pressure changes,
- Gravitational bent,
- Internal turbulence,
- ...



# The Quasi-static speckles

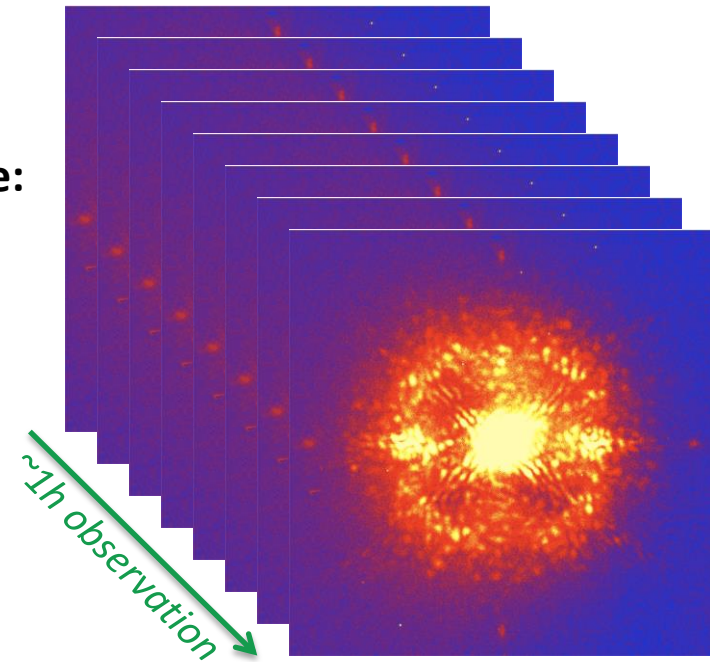
Post-processing techniques are trying to get rid of those:

Basic idea:

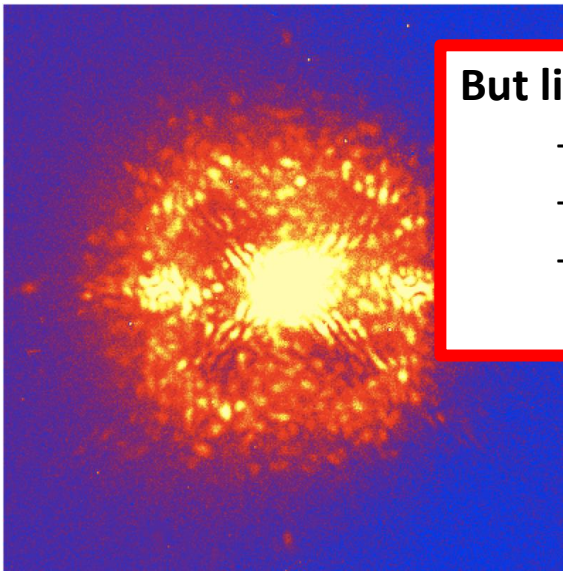
Find a **different** behavior between the speckles and the astrophysical signals.

→ Exploit this diversity to recover the signal

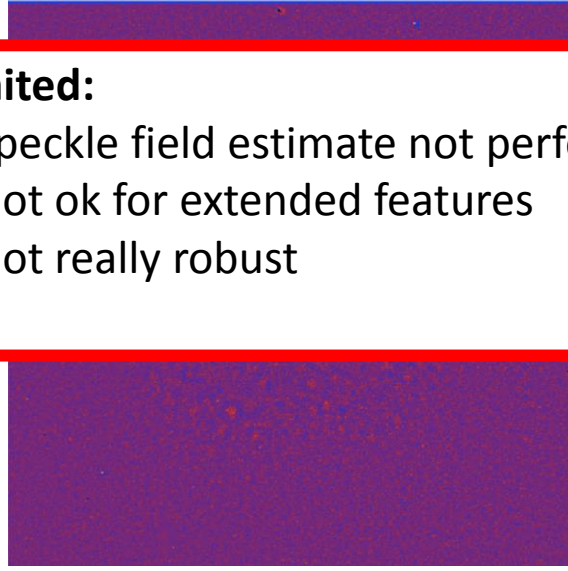
Today, all are based on **differential imaging**:



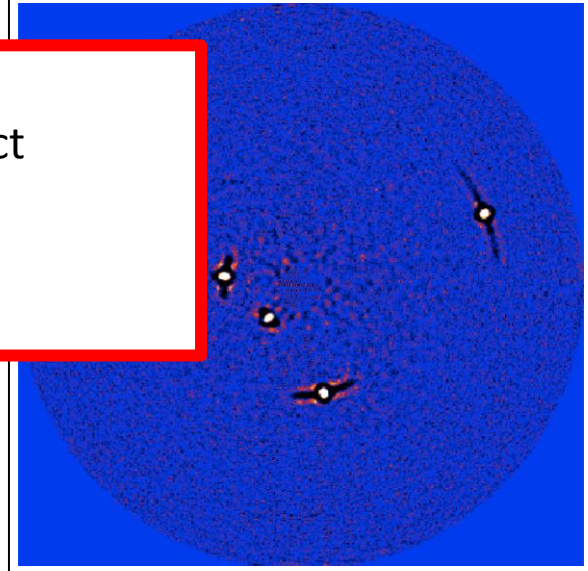
1. **Estimate** the star image



2. **Subtract** it to the image



3. **Combine** all the images



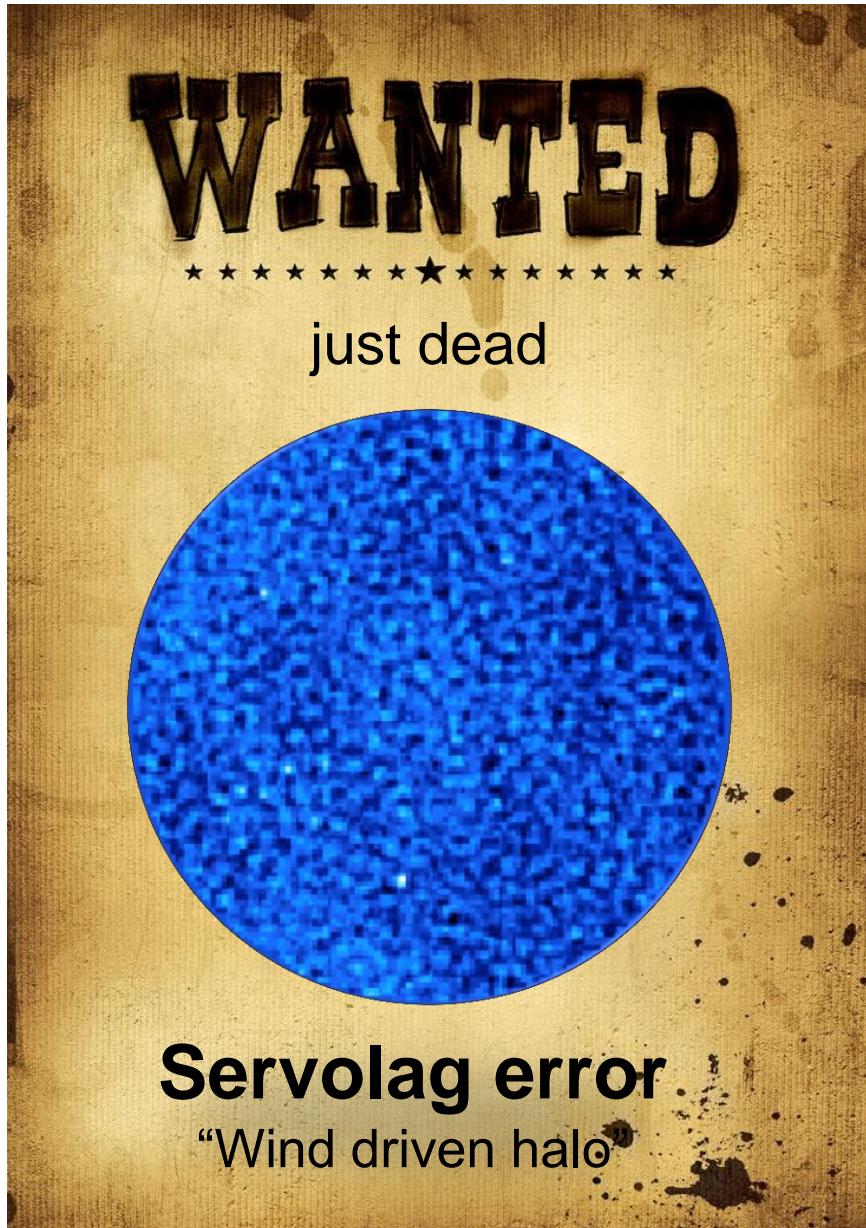
**But limited:**

- Speckle field estimate not perfect
- Not ok for extended features
- Not really robust

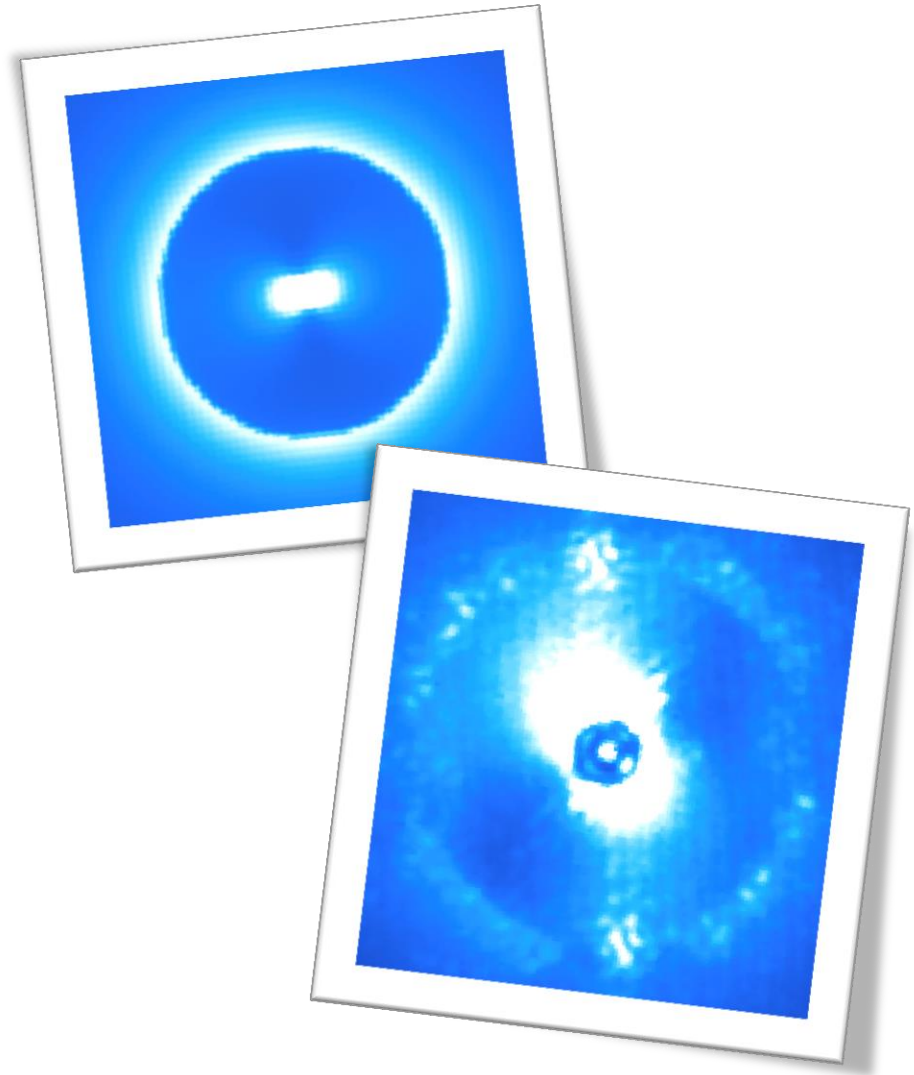


# The contrast killers #4

1- Dissection of a SPHERE image



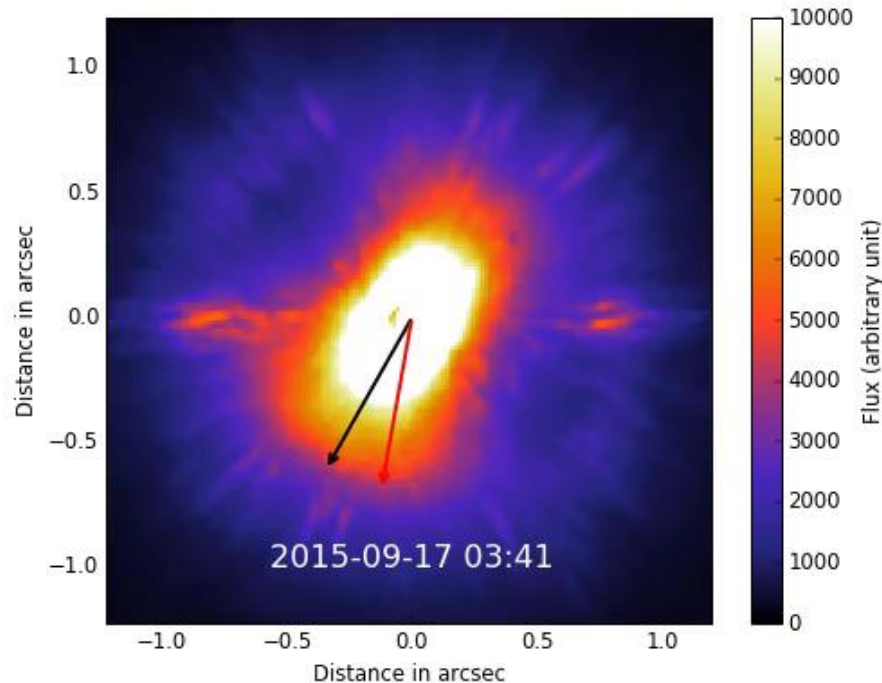
Responsible for the  
“~~butterfly effect~~” “Wind drive halo”



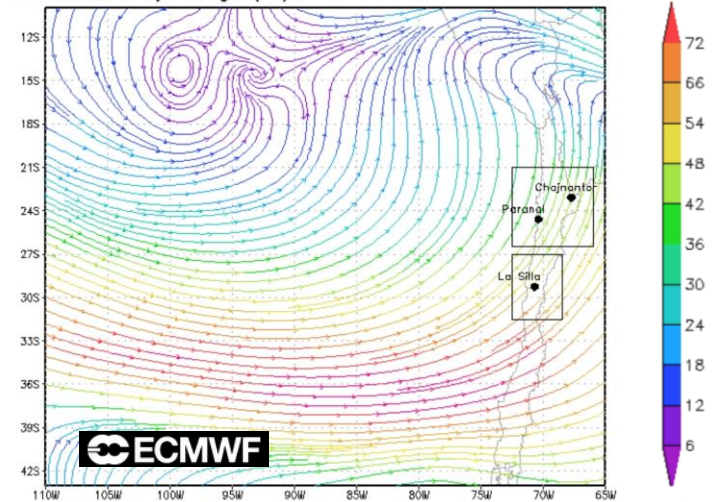
# The wind driven halo

**AO Servolag / temporal bandwidth error:**  
AO lag vs turbulence speed

**Jet stream layer at 12km:**  
Wind speed from 20 to 50m/s !



Wind colored by mag. (m/s at 200mb - 00Z04OCT21)



jetstream wind forecast

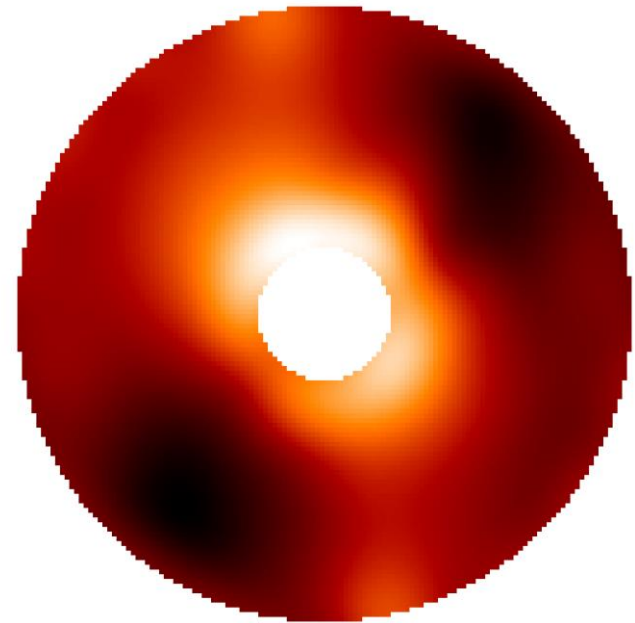
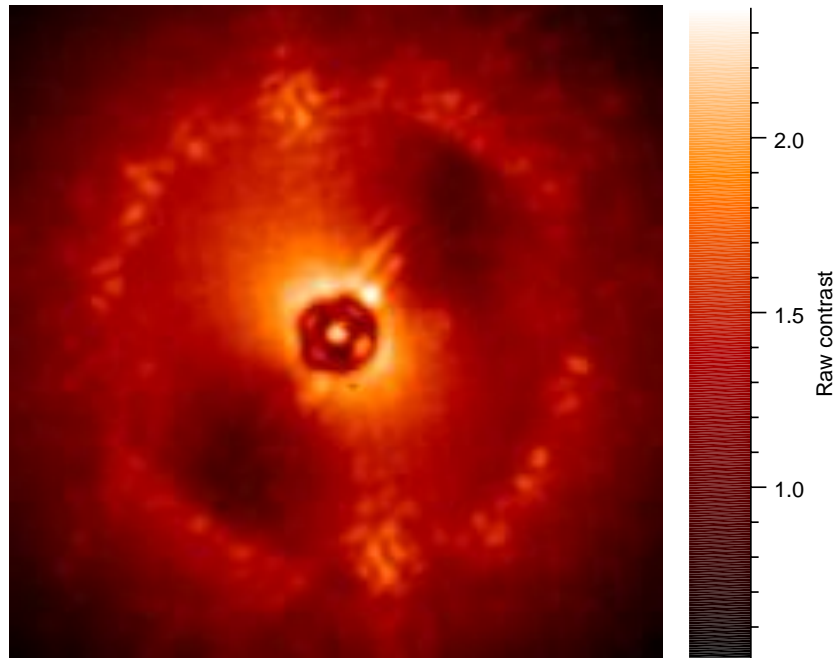
Movie from SHARDDS  
(SPHERE-IRDIS – Broadband H):  
**Red arrow: ground layer**  
**Black arrow: jet stream layer**

See also Madurowicz et al., SPIE 2018 (GPIS)

# Analysis of the WDH

2- The wind driven halo

## 1- Isolate the WDH contribution



**Coming soon:** analysis of the SHINE survey  
correlation w/ profiling

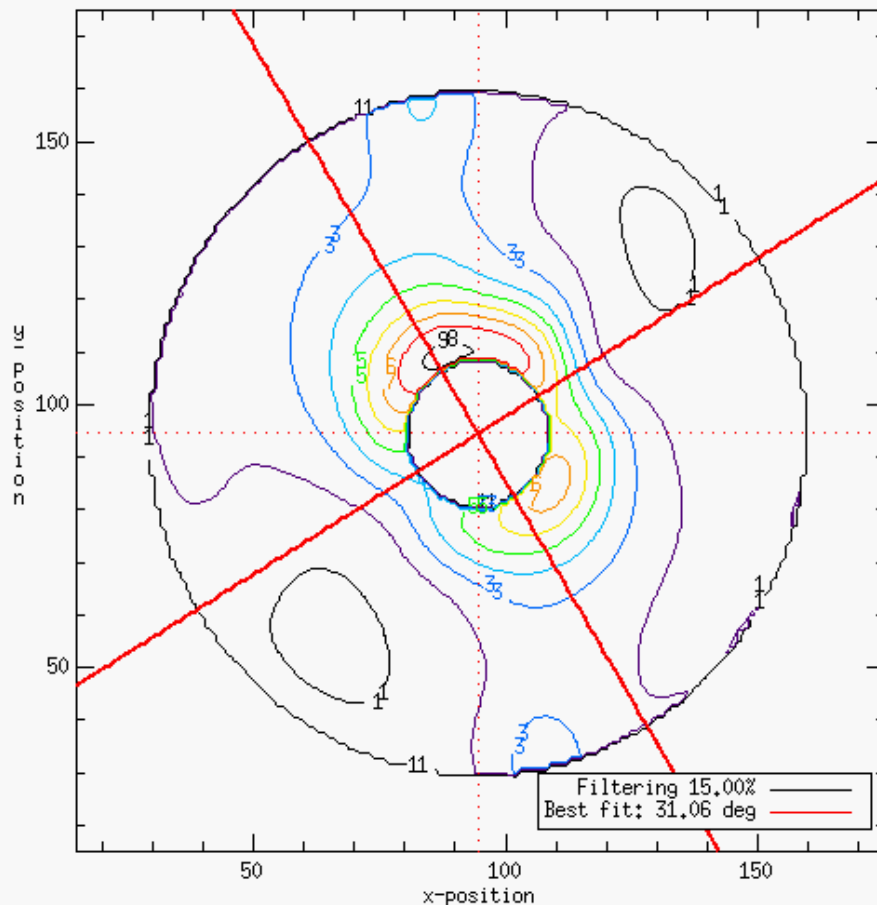


# Analysis of the WDH

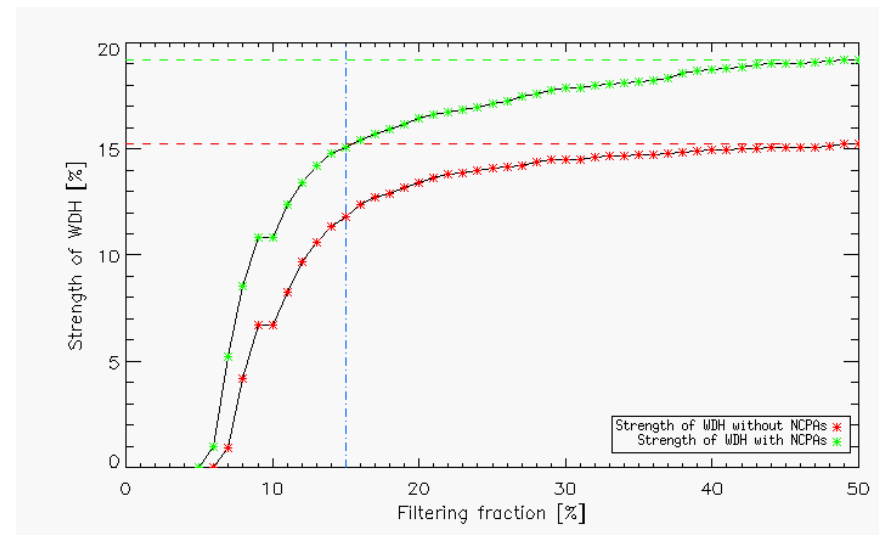
1- Isolate the WDH contribution

2- Derive its direction (absolute)

3- Compute its strength (relative)

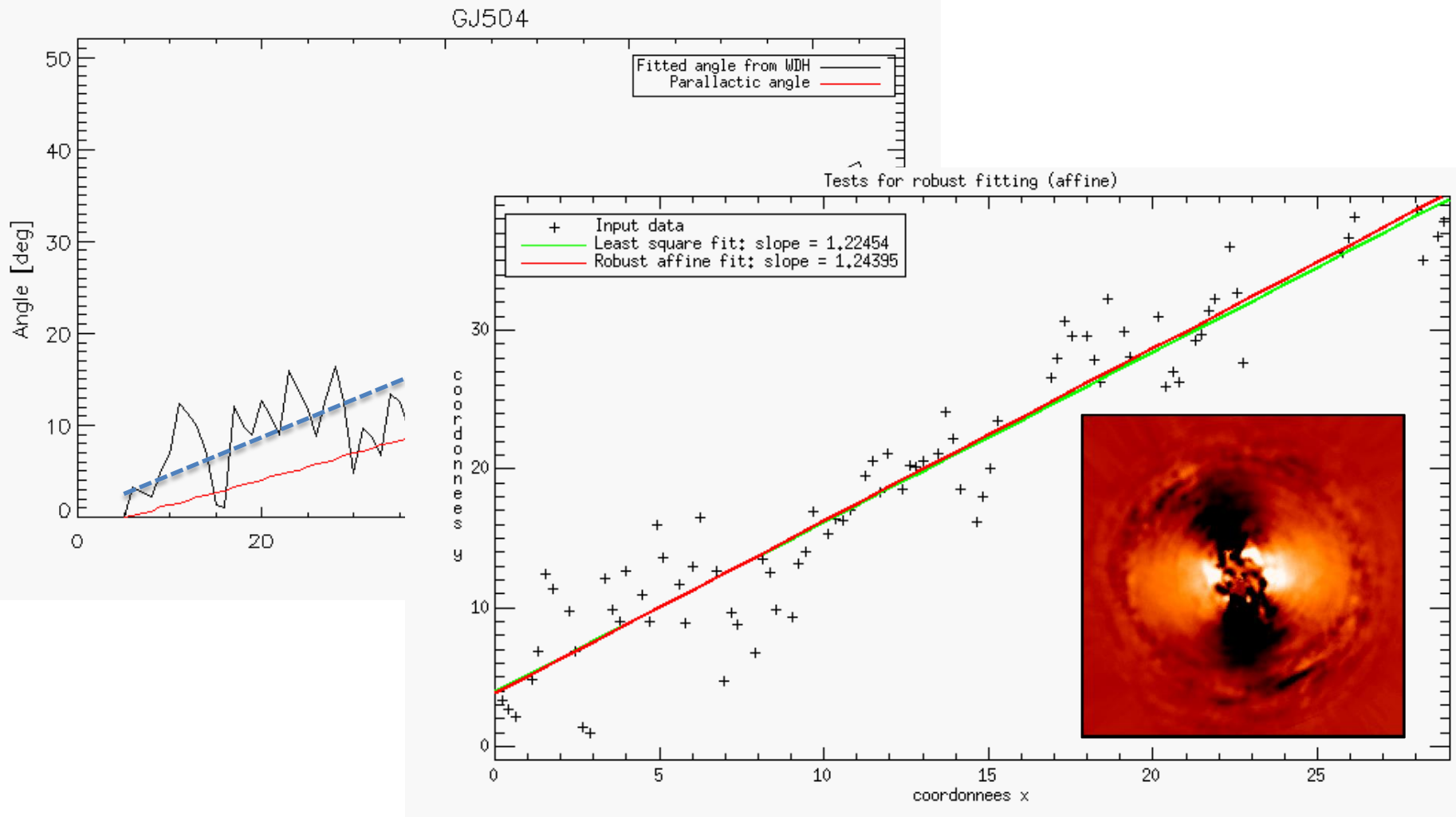


$$S_{WDH} = \frac{\int (\bar{I}_{>\tau}(x, y) \times mask)}{\int (I(x, y) \times mask)} / 100.$$



**Coming soon: analysis of the SHINE survey correlation w/ profiling**

# Temporal behavior

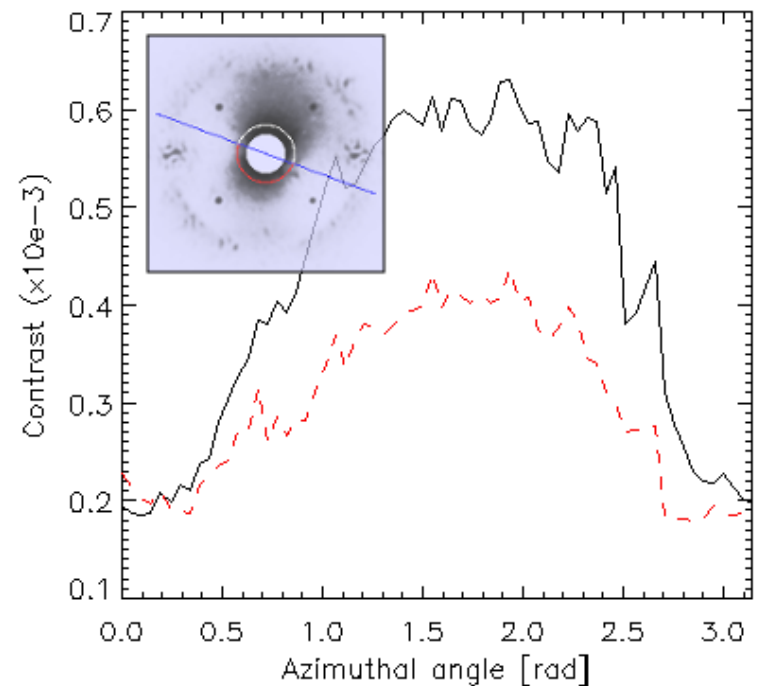
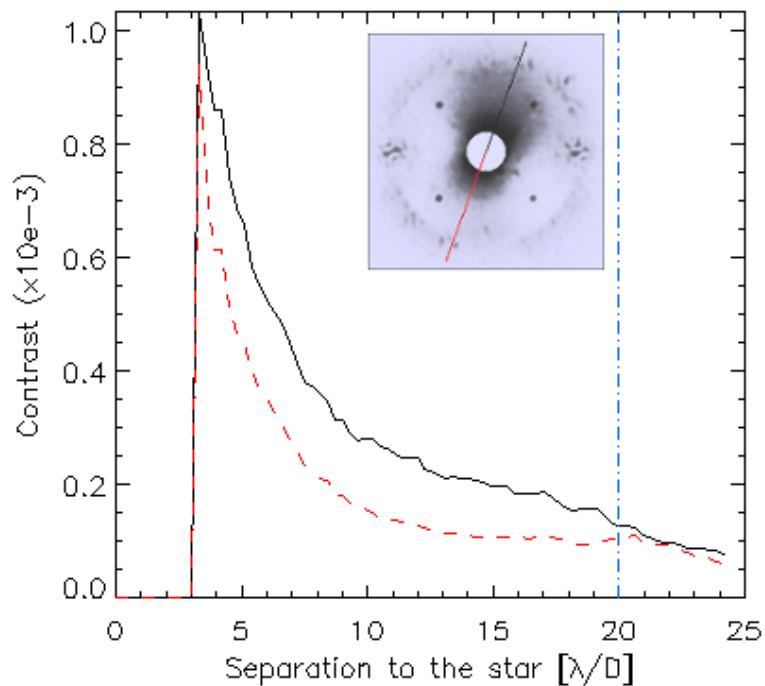
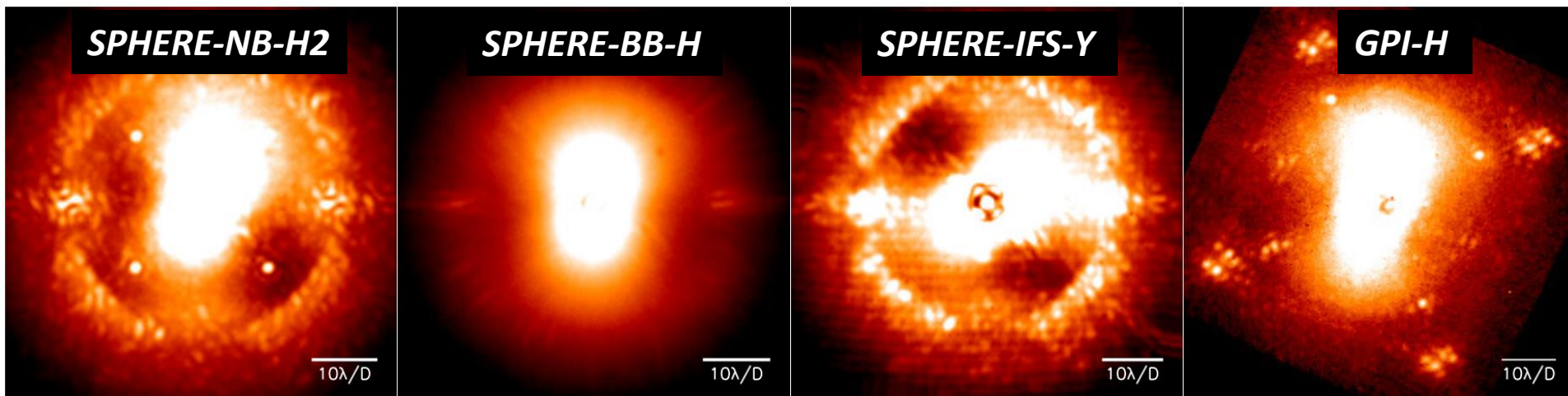


**The temporal variation doesn't match exactly**

--> Remains in ADI post-processing

**Coming soon: spectral behavior for SDI**

# Description of the asymmetry





# Origin of the asymmetry

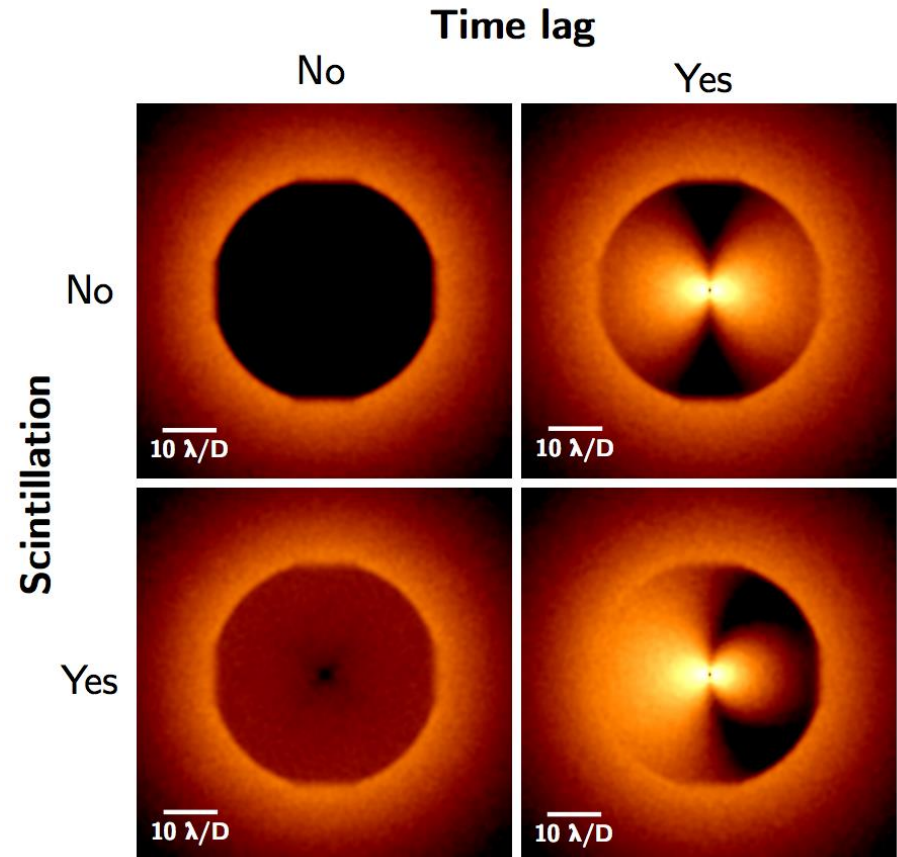
## Interferences between correlated:

- **Amplitude errors** -> provoked by **scintillation** from upper layer
- **Delayed phase errors** -> provoked by **AO-lag** (servolag error)

### Important messages:

- Any coronagraph reveals it
- A few scintillation is enough

SPHERE-like simulations using HClpy  
(<https://github.com/ehpor/hcipy> )



# Consequences on the images

Asymmetry factor: 
$$F_{asymmetry} \doteq \frac{I_+ - I_-}{I_+ + I_-}$$

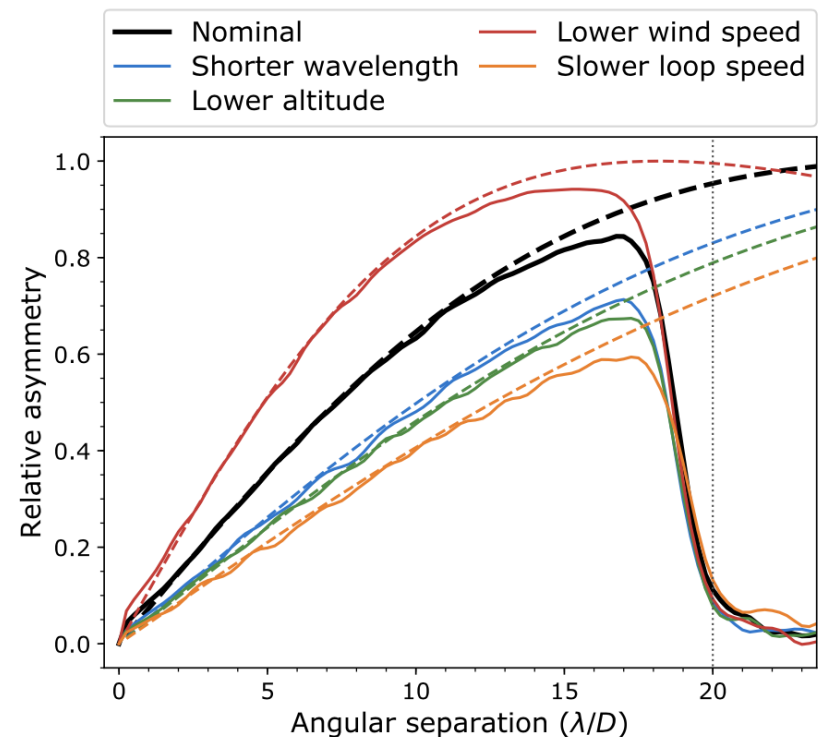
Taylor expansion:  
(scintillation ignored) 
$$F_{asymmetry} = \frac{zf\lambda}{v_{wind} \Delta t} + O\left(\left(\frac{zf\lambda}{v_{wind} \Delta t}\right)^2\right)$$

## Asymmetry increases with:

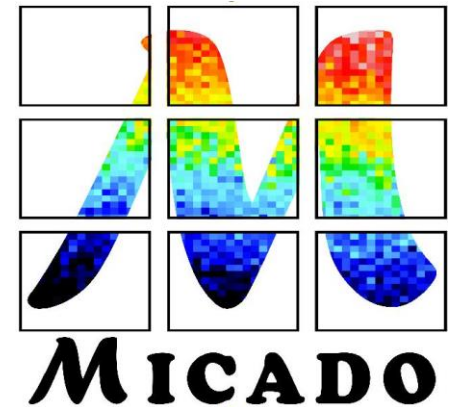
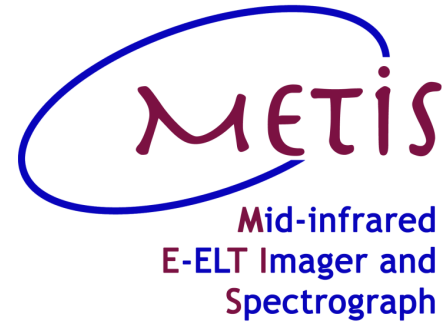
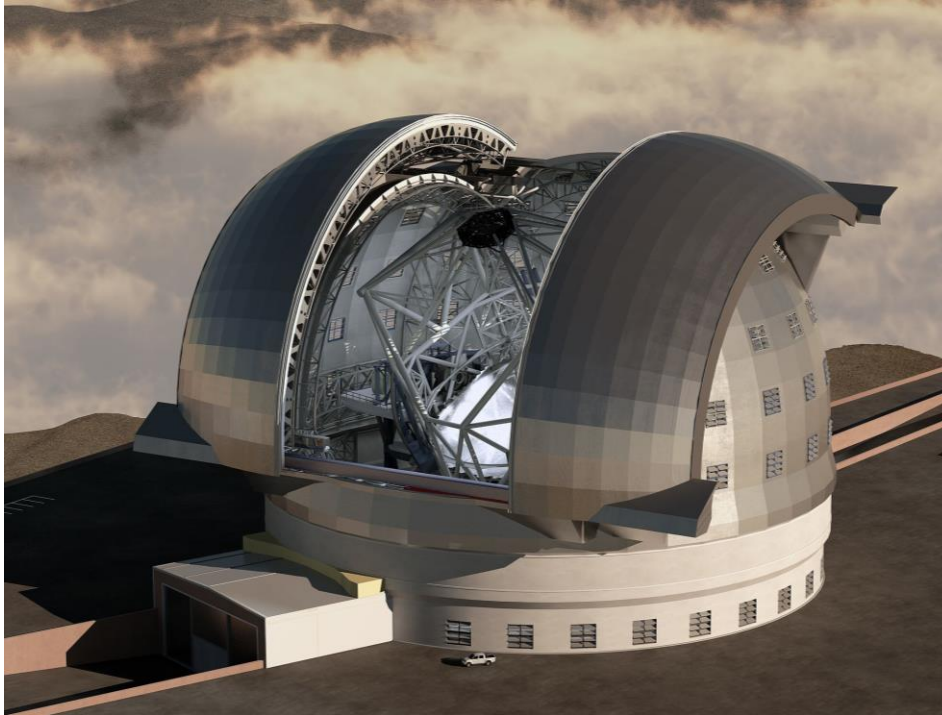
- The angular separation,  $\mathbf{f}$
- Larger wavelength,  $\boldsymbol{\lambda}$
- Higher atmospheric layer,  $\mathbf{z}$
- Slower wind speed,  $\mathbf{v_{wind}}$
- Small absolute AO delay,  $\boldsymbol{\Delta t}$

**Solution:** Move to Mauna Kea

**Solution:** Post-processing, predictive control...

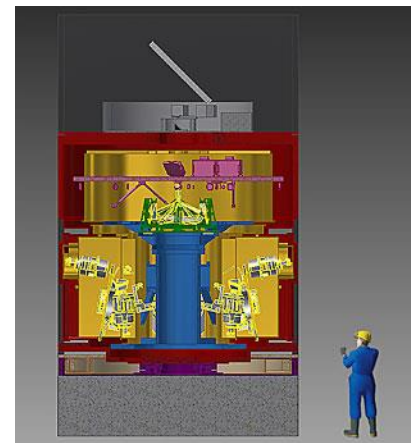


# What about ELT instruments ...



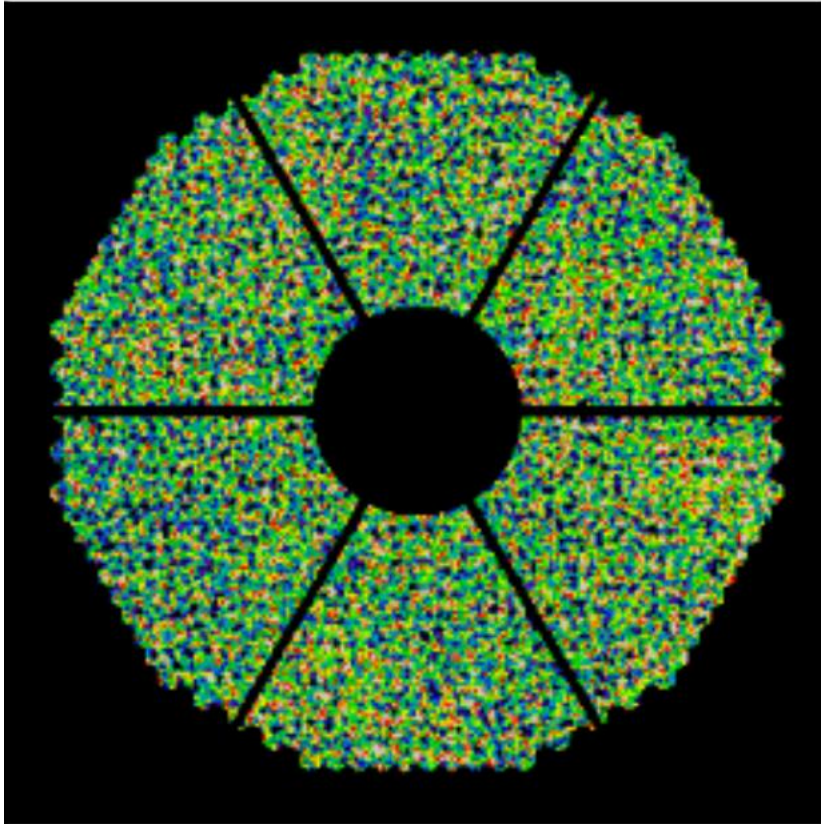
**Three instruments foreseen**

→ They all have a high contrast mode !



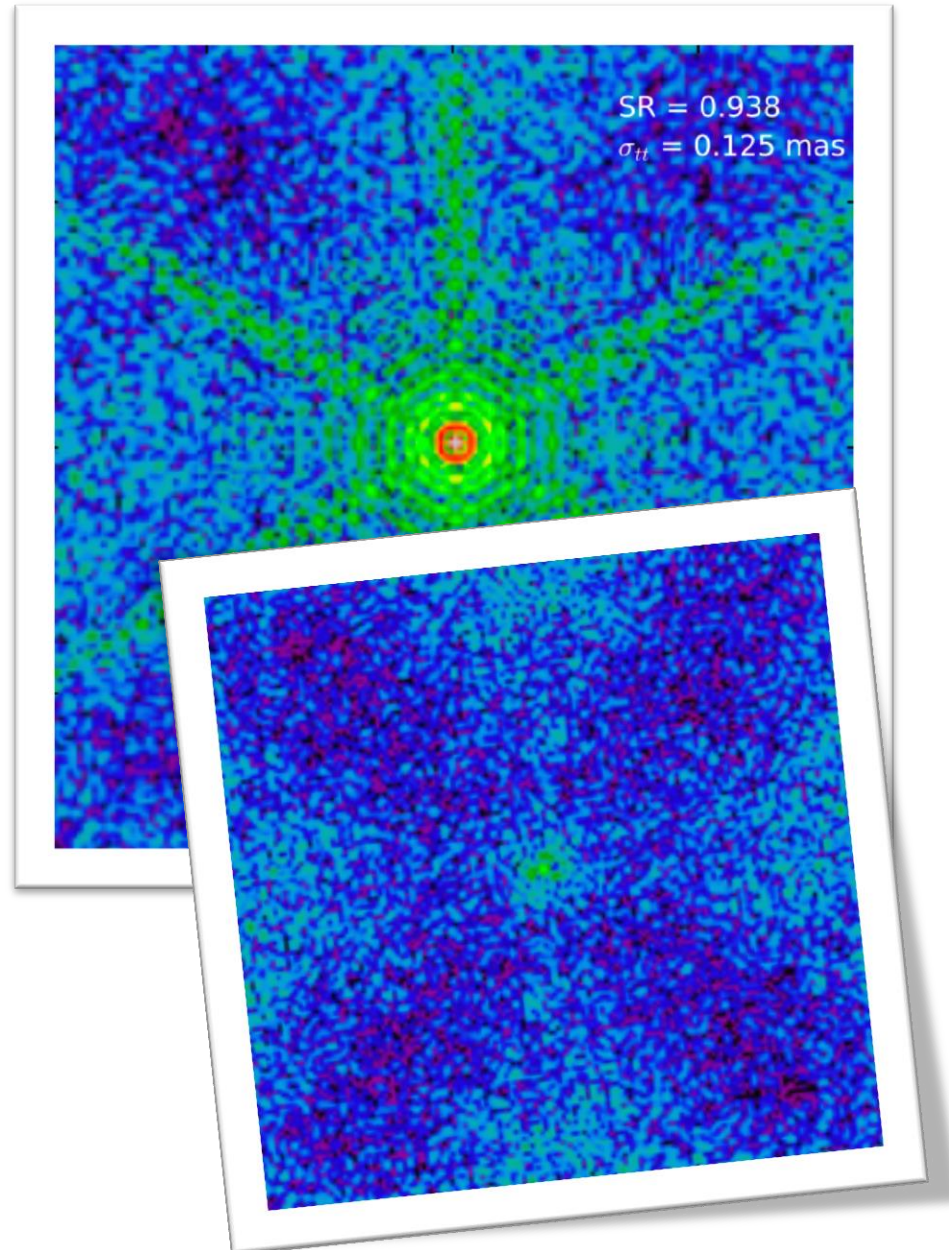


# What about ELT instruments ...



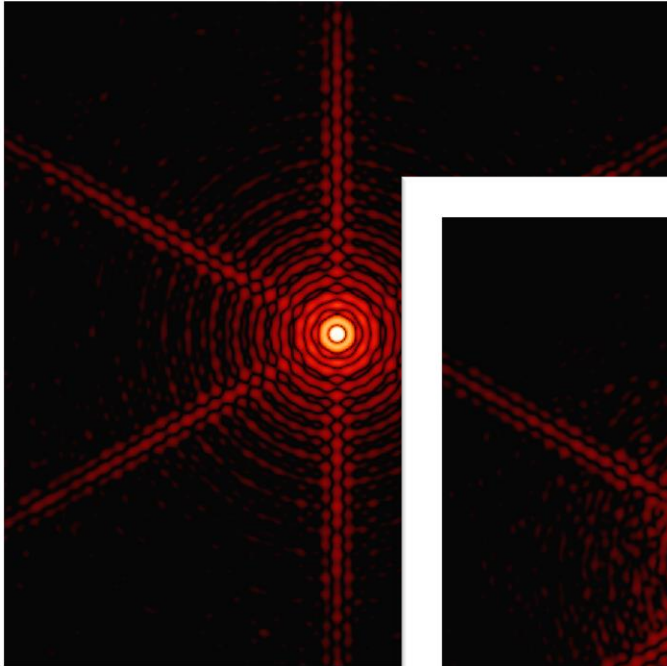
Simulations from Silvia and Markus

**METIS analytical simulations**

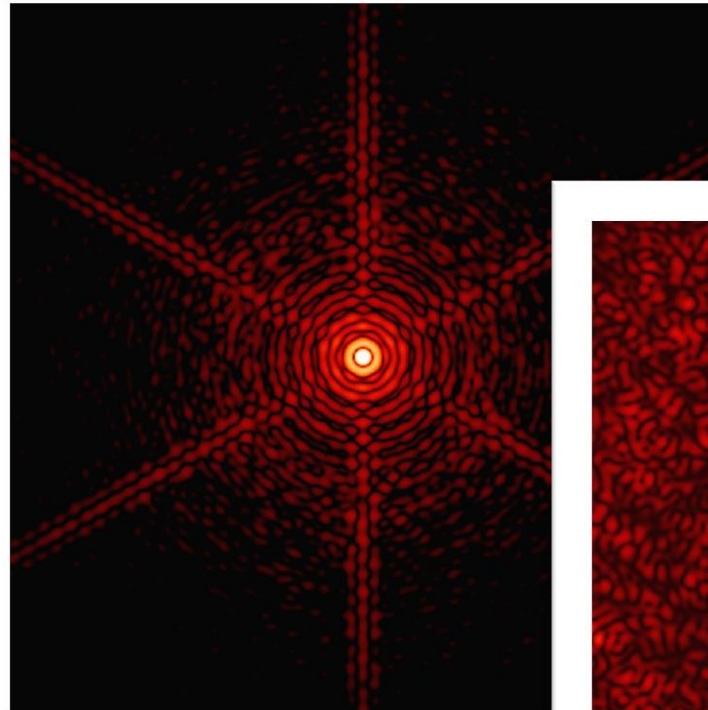


# What about ELT instruments ...

METIS end-to-end simulations

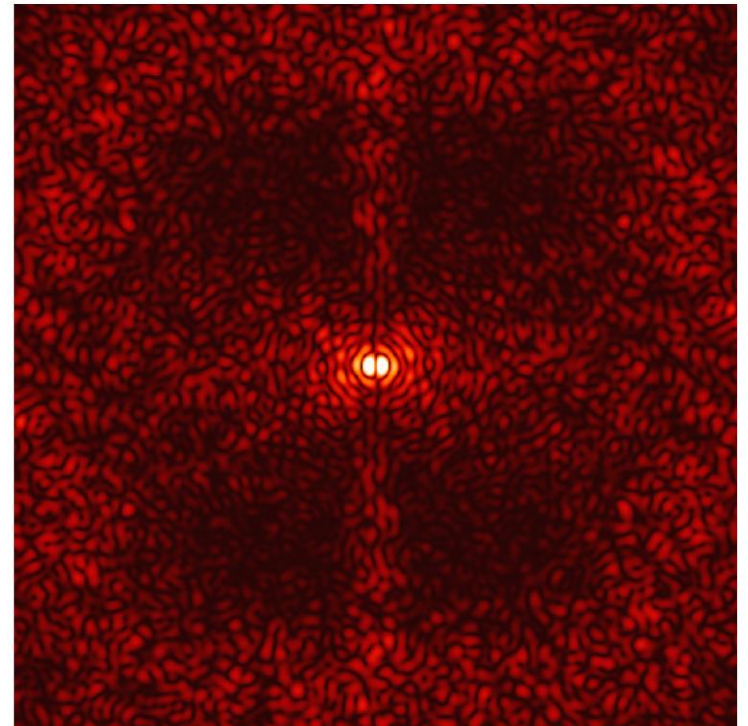


Diffraction only



Diffraction + AO residuals

Coronagraphic image...



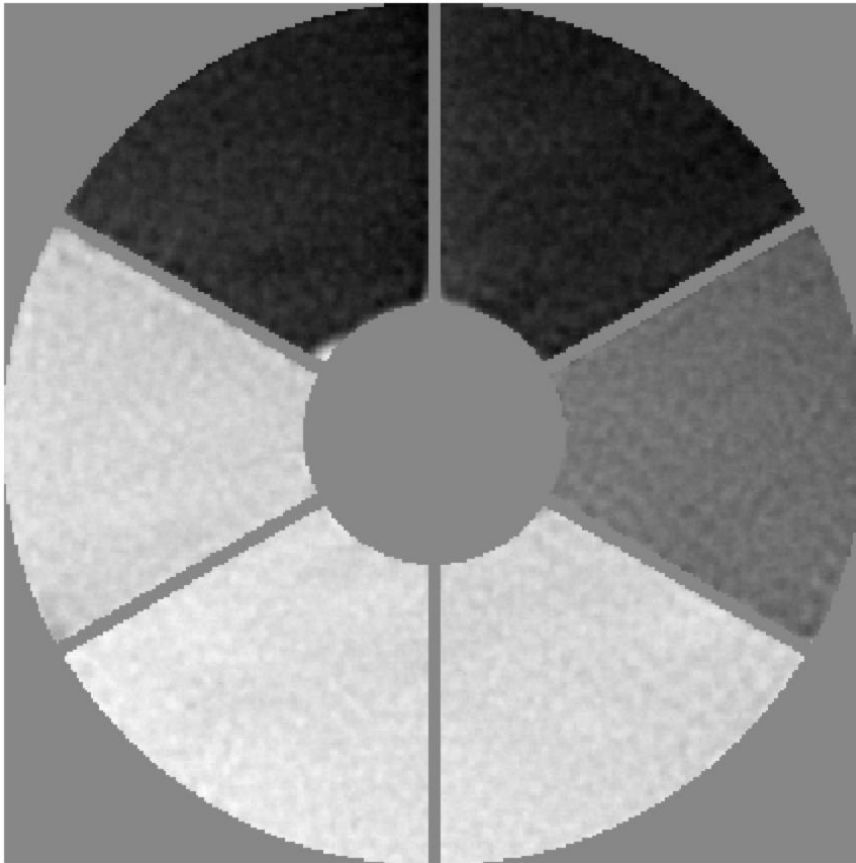


# What about ELT instruments ...

The infamous “**Island effect**” due to pupil fragmentation:

This is a different origin from low wind effect or atmospheric piston !

But same effect on the PSF...

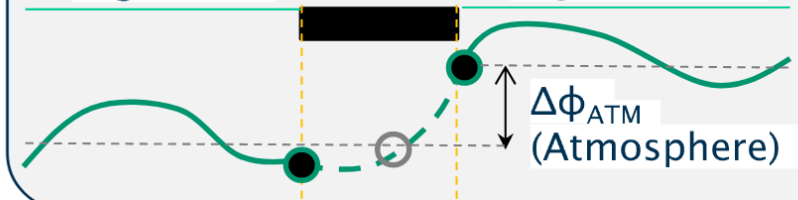


METIS end-to-end simulations

$r_0 (< 20\text{cm}) \ll \text{spider width (50cm)}$

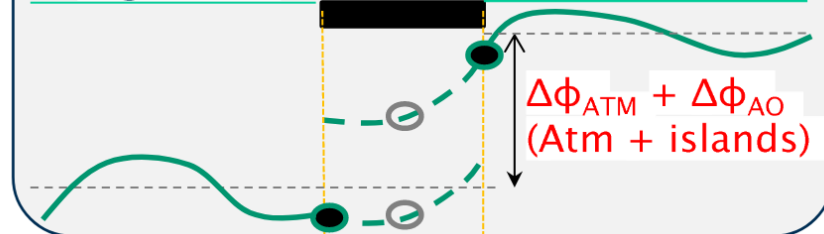
Atmospheric created diff. piston

Segment i      spider      Segment i+1



Diff. piston introduced by AO loop

Segment i      spider      Segment i+1



*Illustration N. Schwarz (UK-ATC)*



# Summary and conclusions

- Within the SPHERE images, you can **spot** most error terms  
*See Dohlen et al. SPIE 2016*
- **Four** of them are definitely killing the contrast  
*See Vigan et al. SPIE 2018, Milli et al. SPIE 2018, Cantalloube et al. in prep.*
- Among which the **asymmetry** of the wind driven halo,  
*See Cantalloube et al. 2018*
- For **ELT**, every instrument has an HCI mode  
*Let's have fun !*

